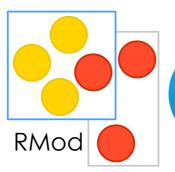
Bootstrapping a Smalltalk

Guille(rmo) Polito - Smalltalks 2012











Why do we love Smalltalk?

- It's alive!
- Instantaneous feedback
- simple

That's not enough

- Have you ever tried to modify the compiler?
- Or the debugger?
- What about removing Morphic from Squeak/Pharo?

Again, that's not enough

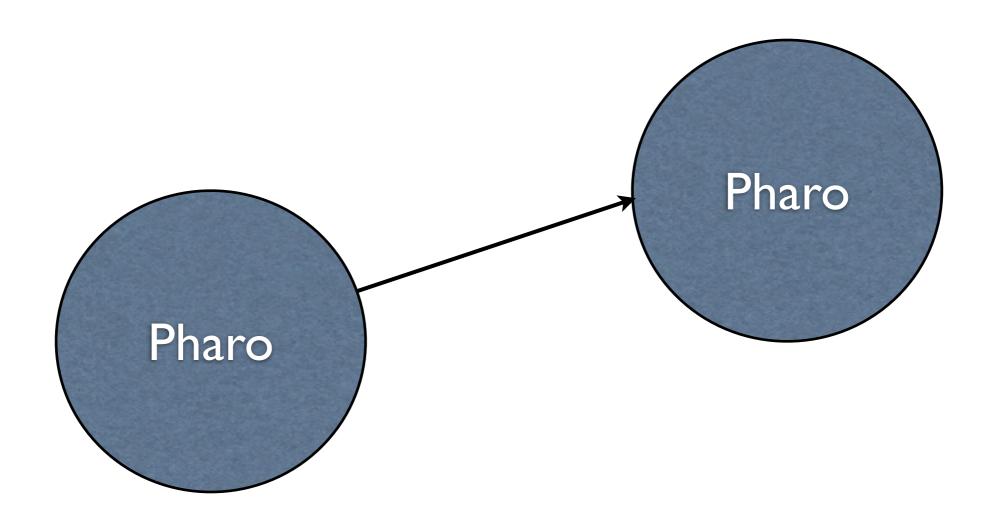
- We want to shoot our foot when we want to shoot our foot.
- And we want to be able to modify the core parts of our system without dying in the process.

Let's peek at what other people do

- bigger edition granularity
- atomic application of changes
- explicit building process

• ...

Bootstrapping



lets arrange the necessary pieces to build a new system

Bootstrapping

- atomicity of changes
- reproducibility
- self-description (mainly of the building process)
- support for evolution and modularization

Hazelnut Lets do it for real

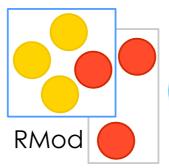


Conclusion

- Small Pharo + Tanker packages + Cl + Tests
- Very small images (80kb (embedded devs?))









Merci!

Guille Polito