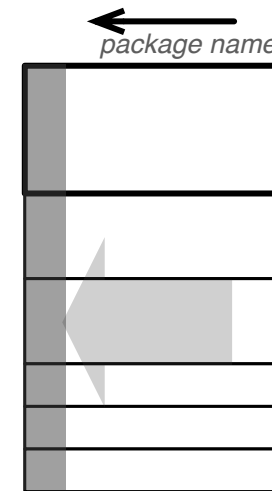


# A Package Blueprint...

an Outgoing Blueprint shows how a package refers to other packages

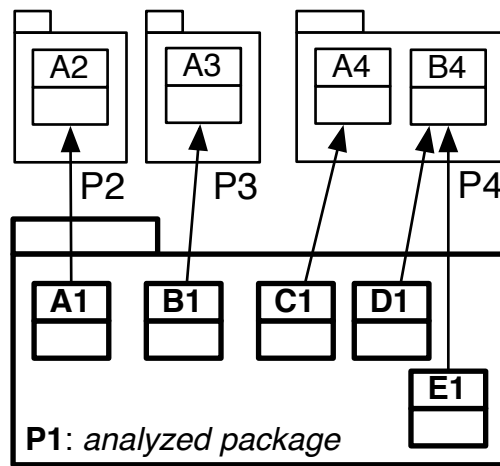


Outgoing references map

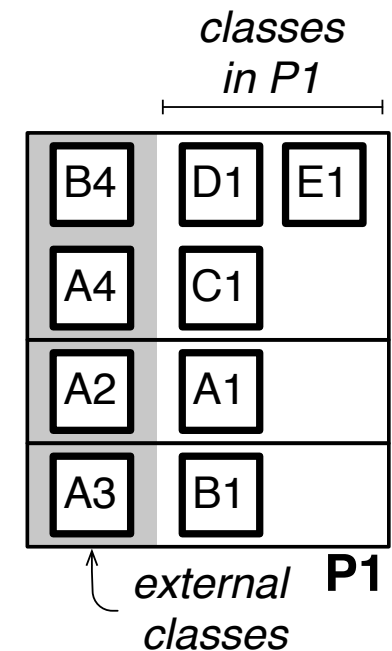
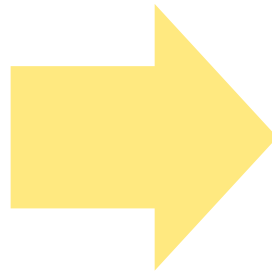
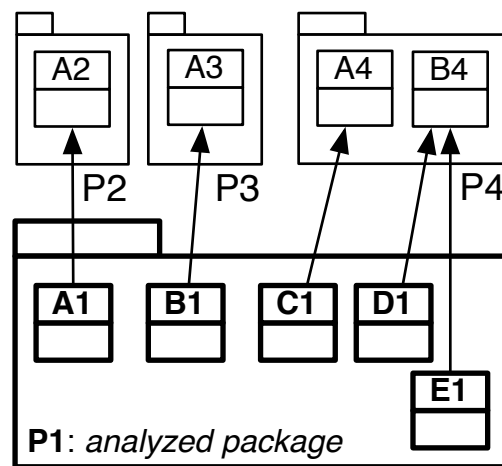
# First principle



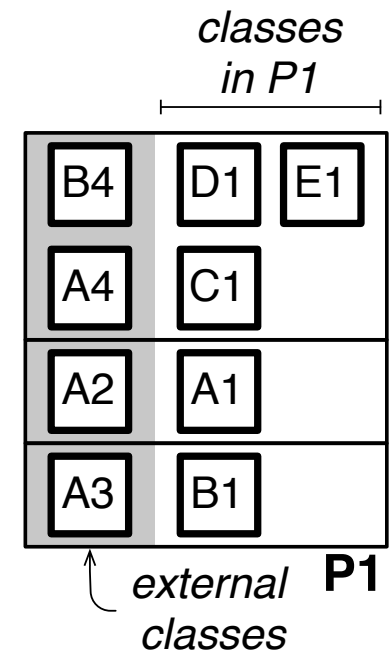
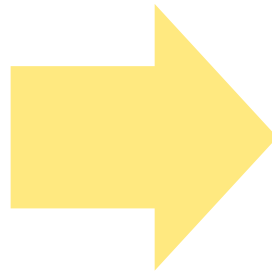
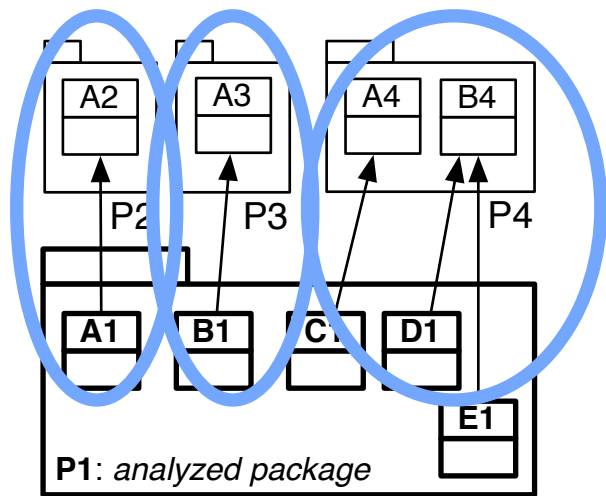
# One surface per package interaction



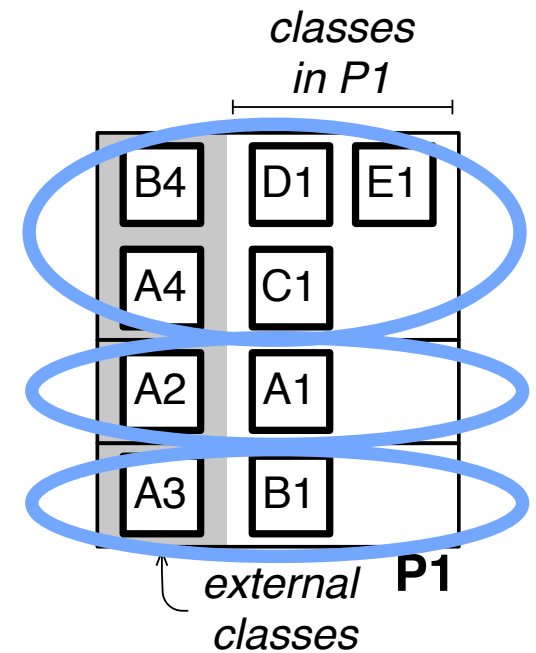
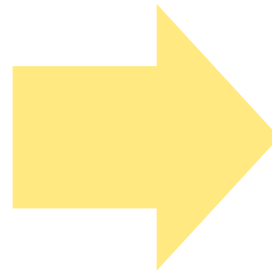
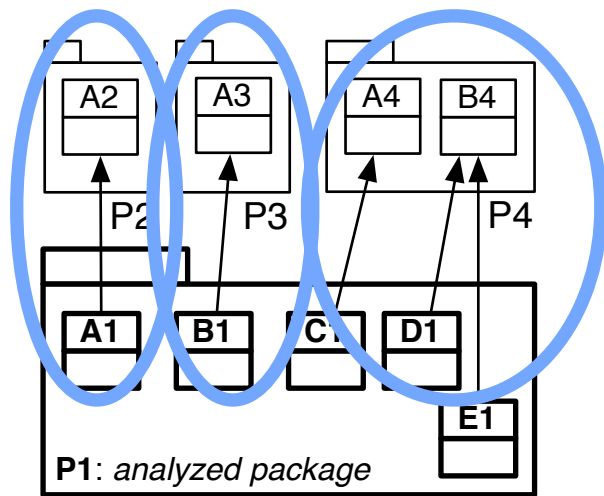
# One surface per package interaction



# One surface per package interaction

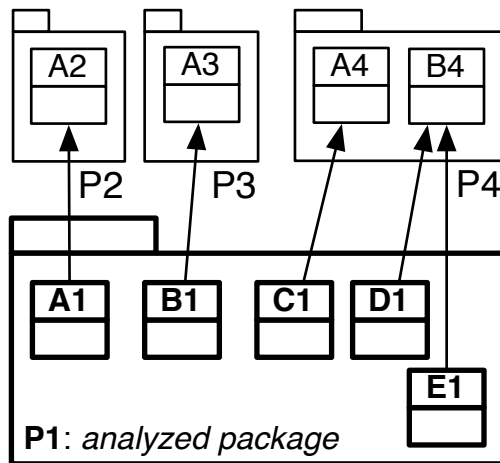


# One surface per package interaction



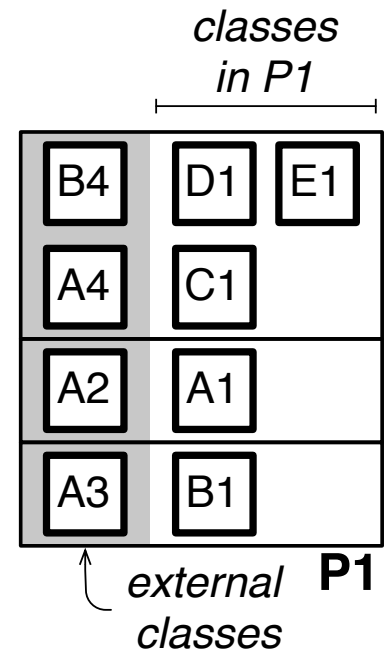
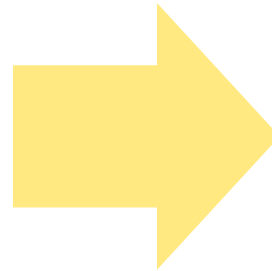
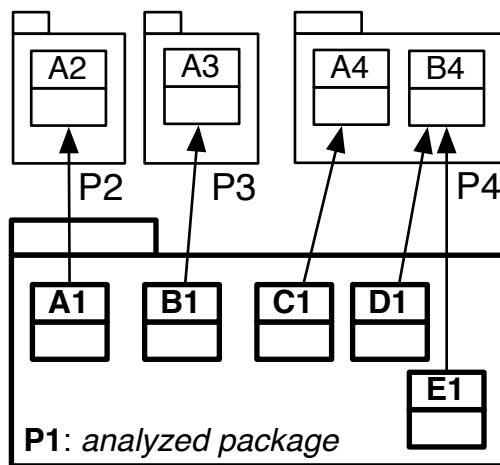
Referenced classes are in  
the left column, grouped by  
packages (= surface)

# Referenced classes are in the left column, grouped by packages (= surface)

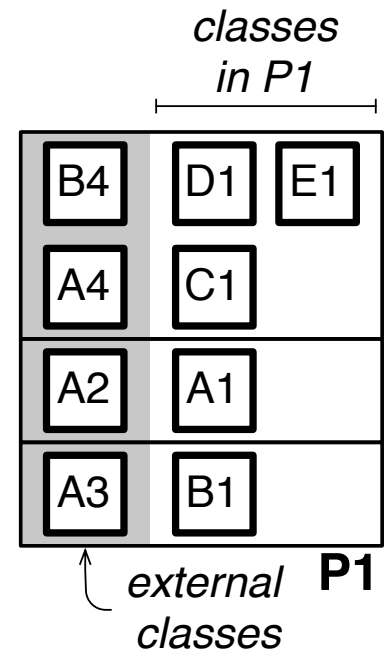
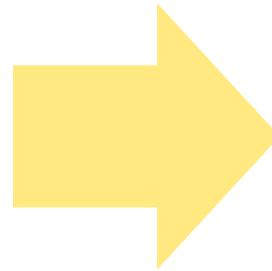
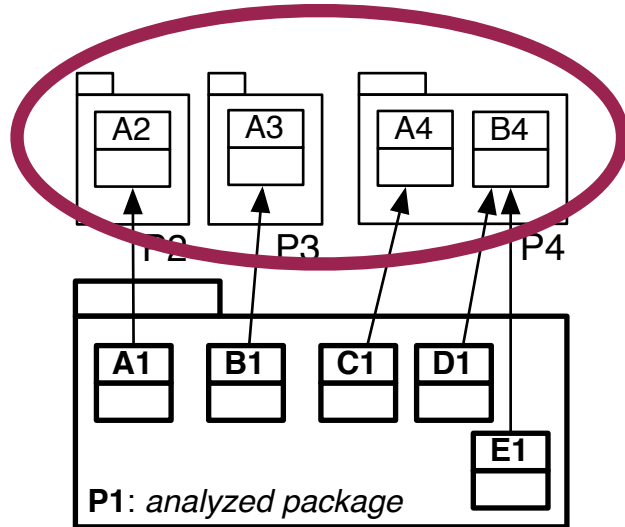




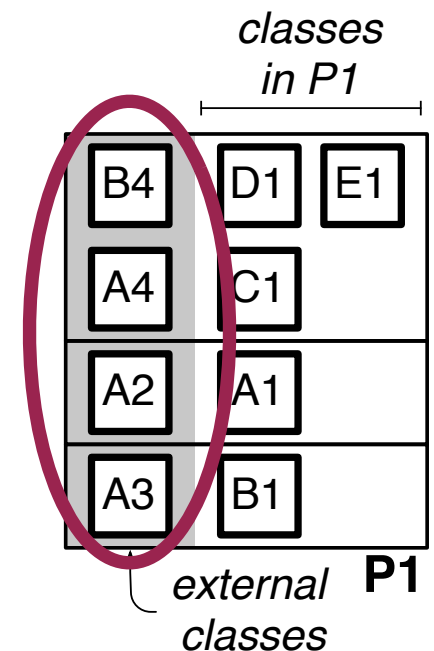
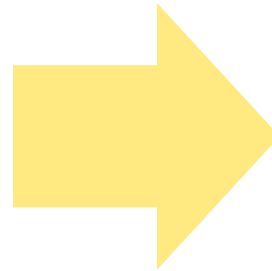
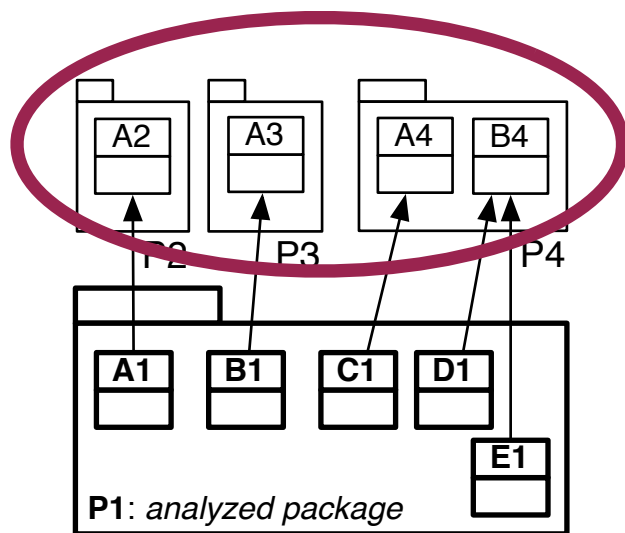
# Referenced classes are in the left column, grouped by packages (= surface)



# Referenced classes are in the left column, grouped by packages (= surface)

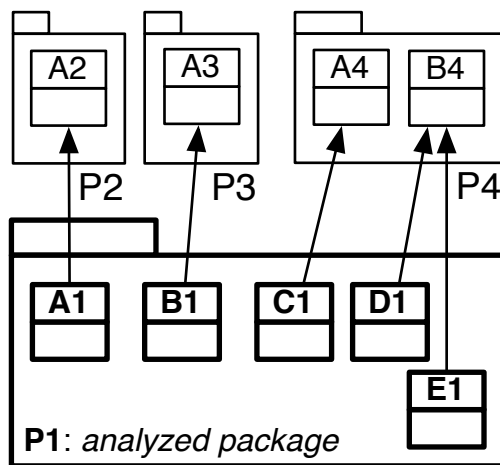


# Referenced classes are in the left column, grouped by packages (= surface)

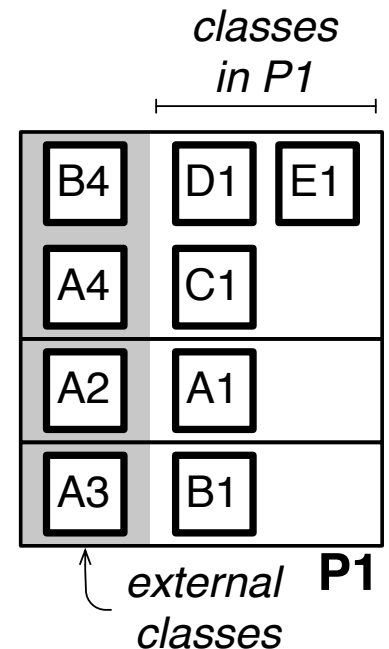
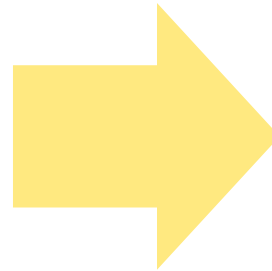
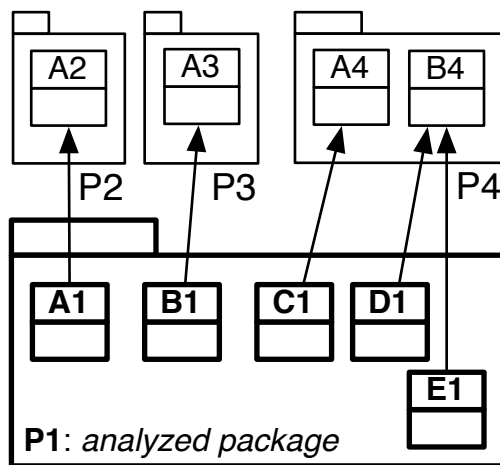


# Referencing classes are in the right columns

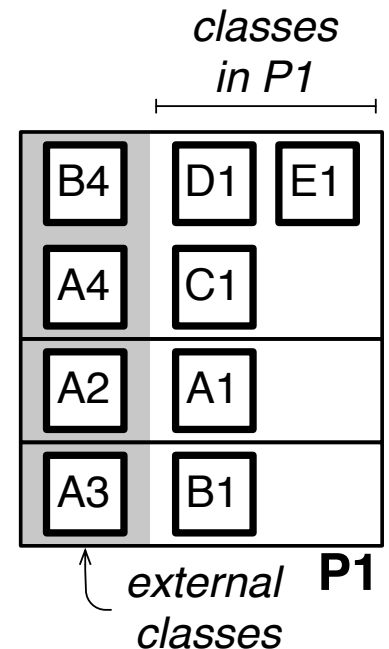
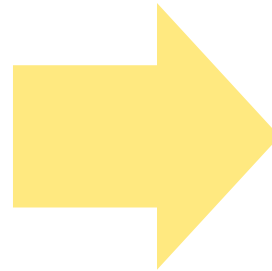
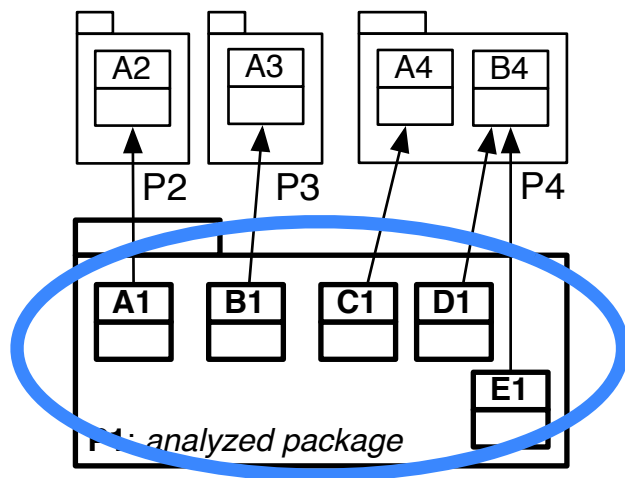
# Referencing classes are in the right columns



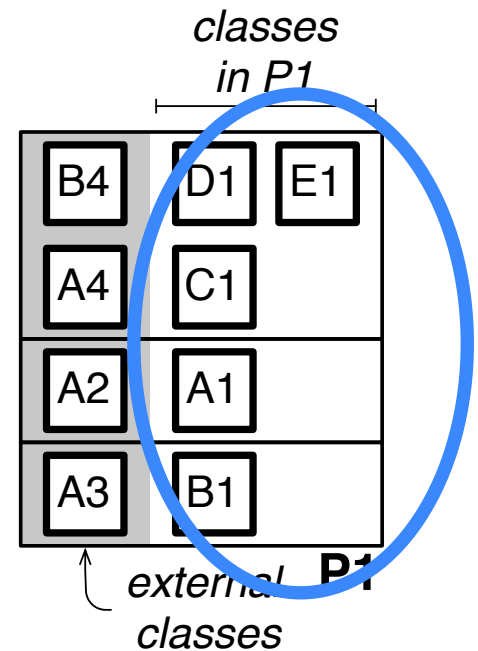
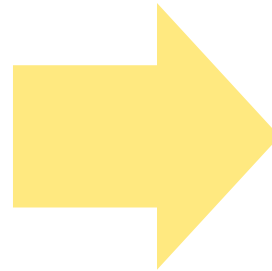
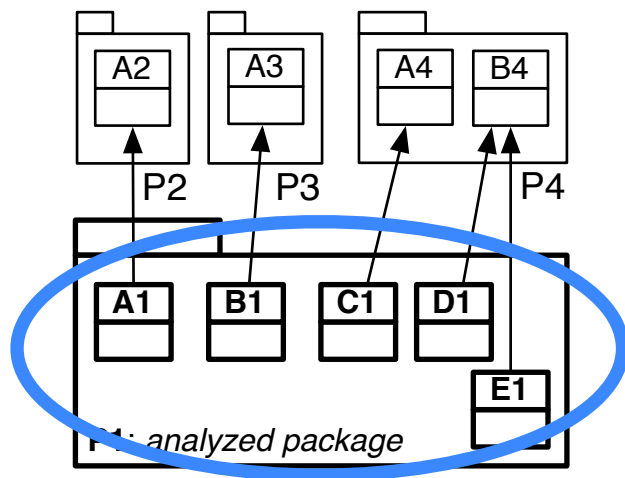
# Referencing classes are in the right columns



# Referencing classes are in the right columns



# Referencing classes are in the right columns

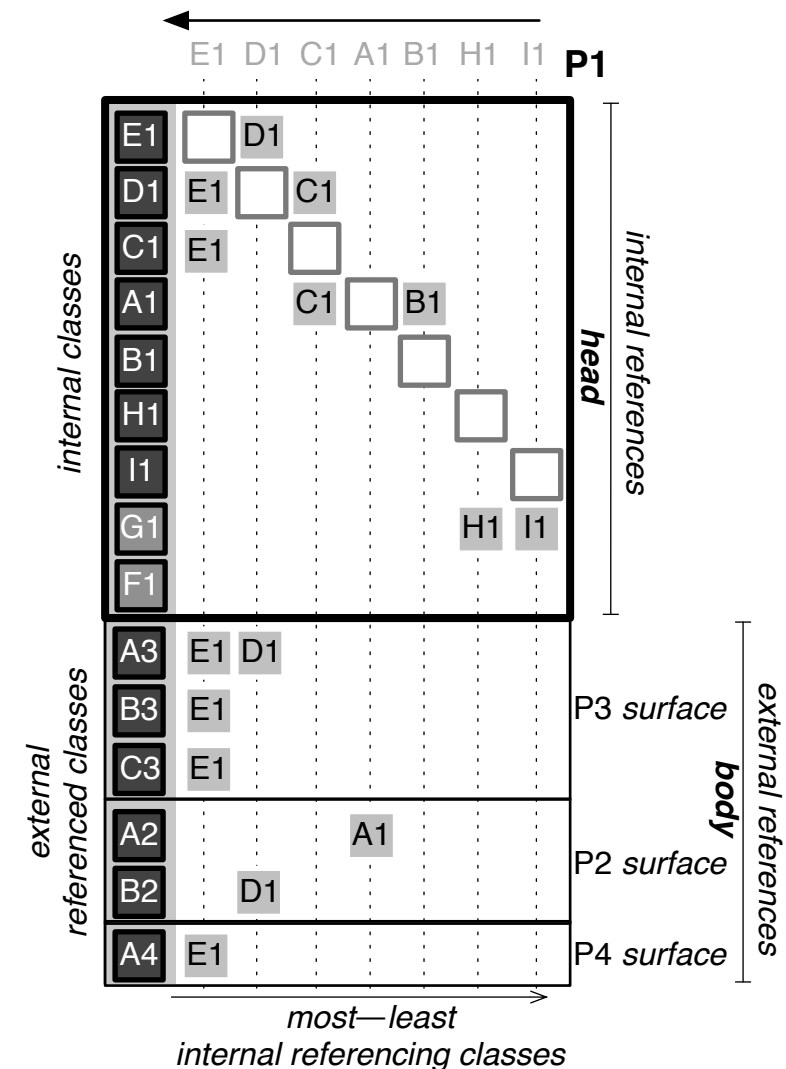
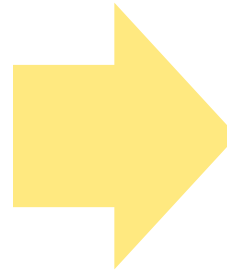
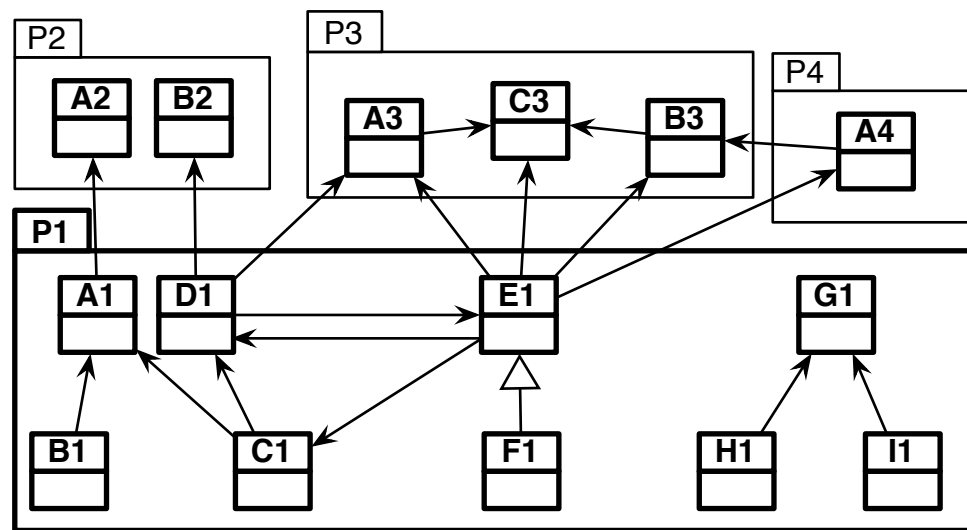




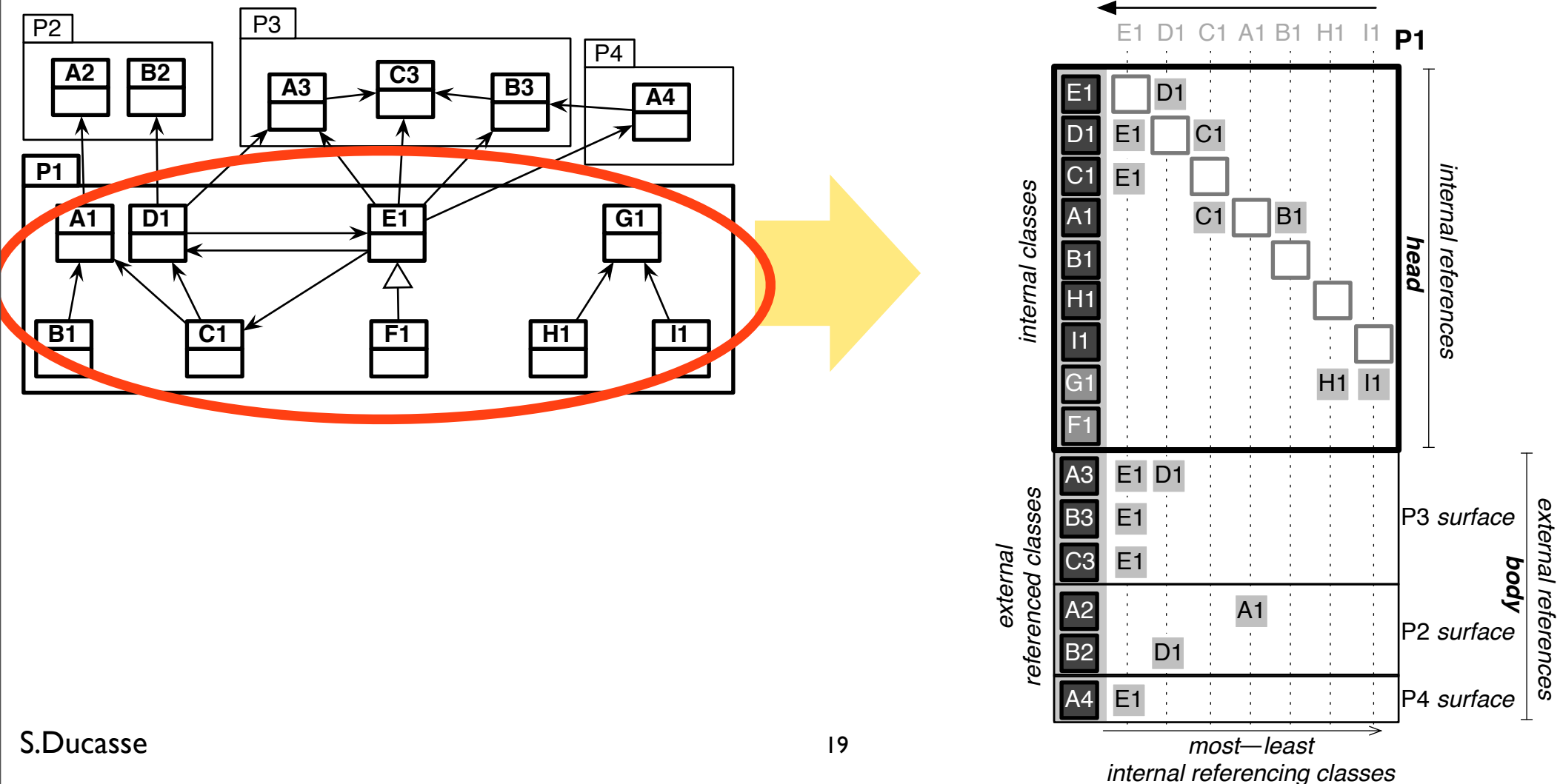
# Internal references are grouped in the top surface



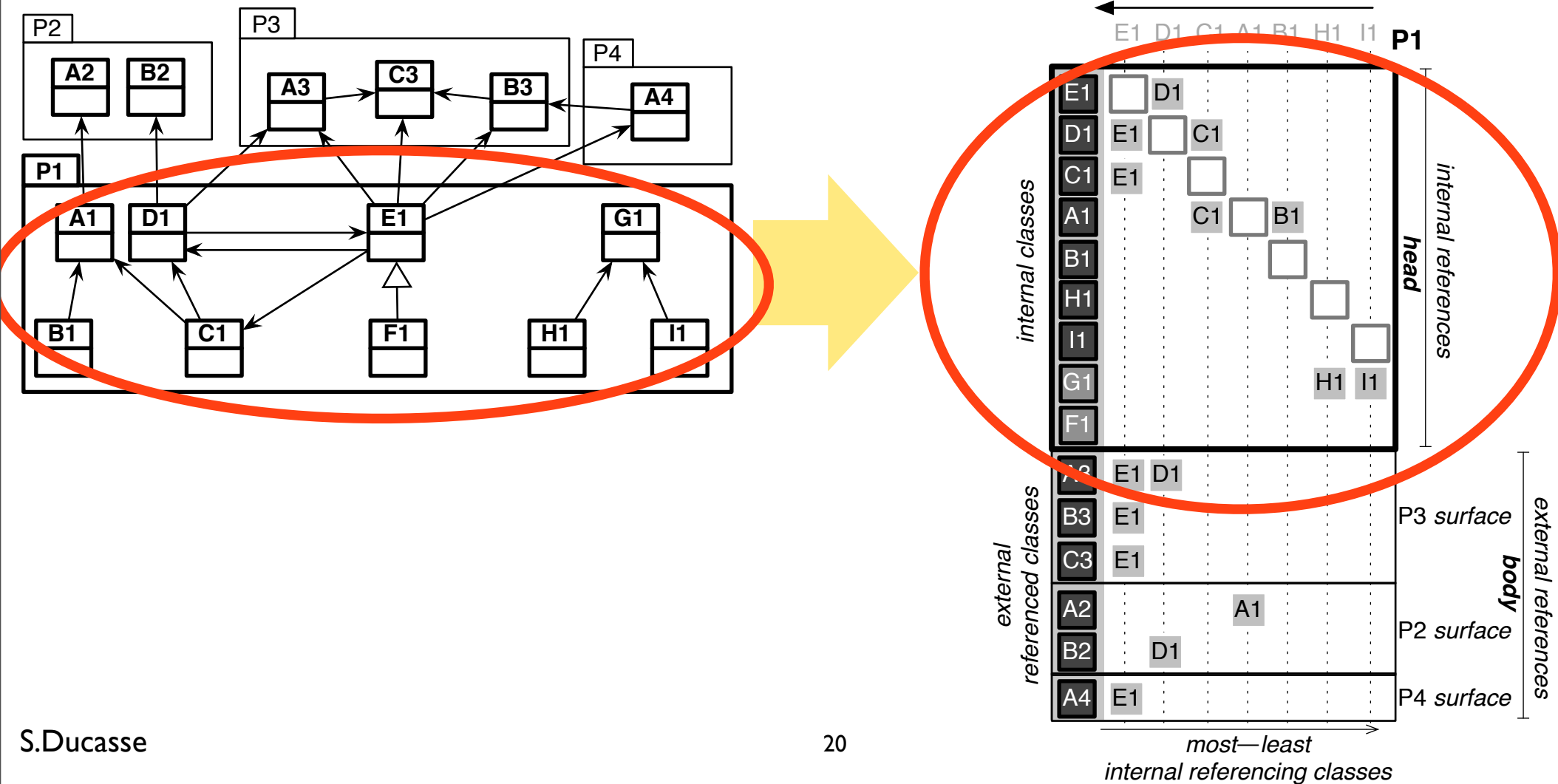
# Internal references are grouped in the top surface



# Internal references are grouped in the top surface



# Internal references are grouped in the top surface



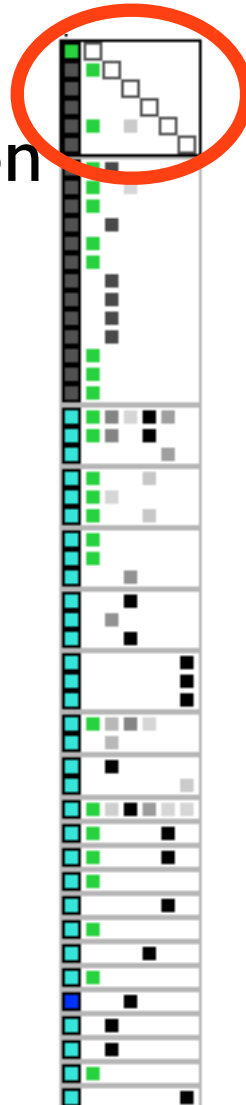
# Top surface shows the package “cohesion”

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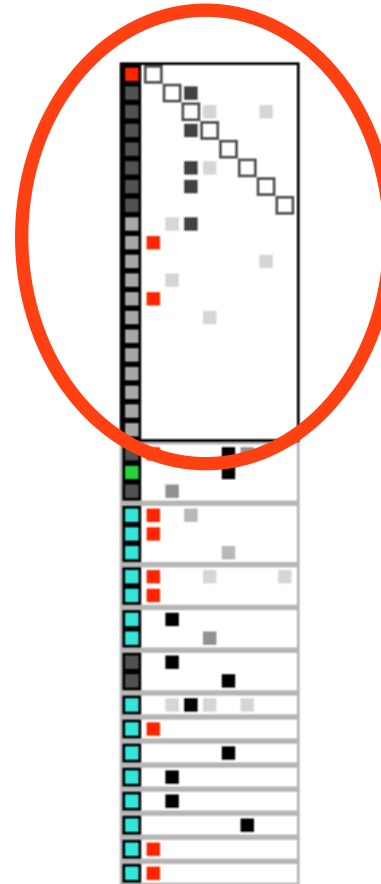


# Top surface shows the package “cohesion”

Low cohesion



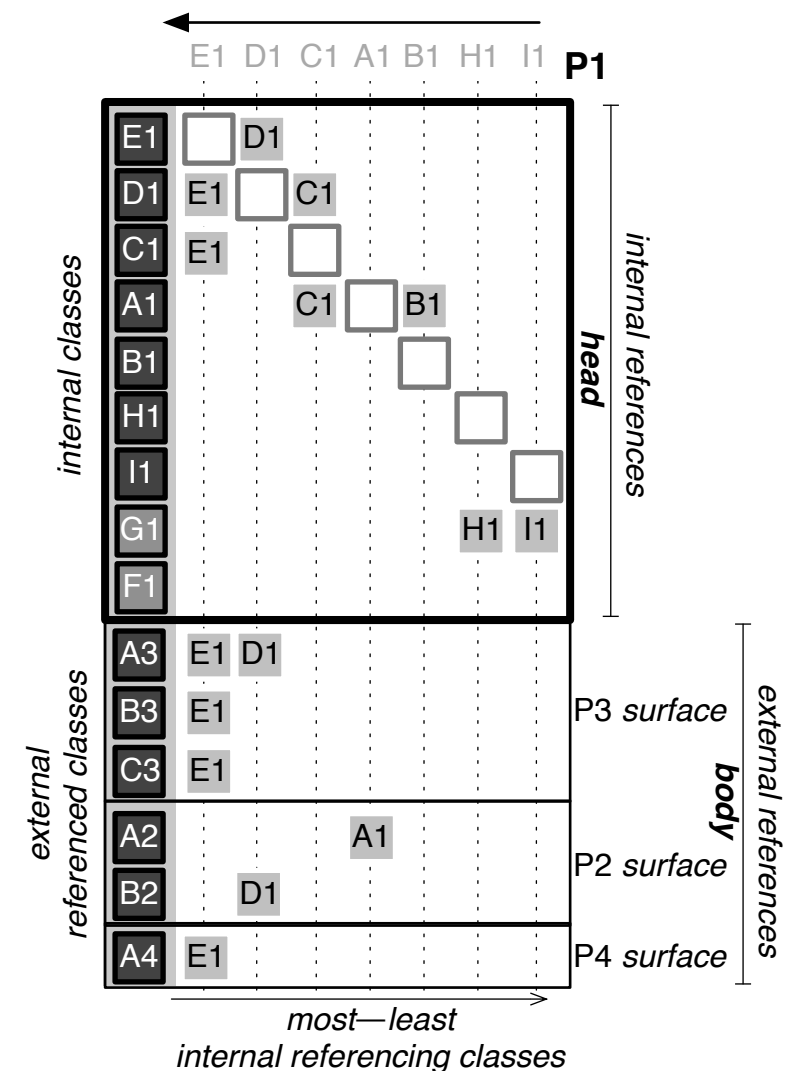
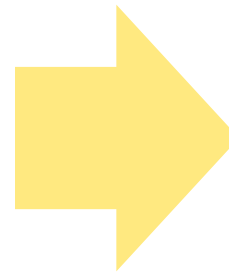
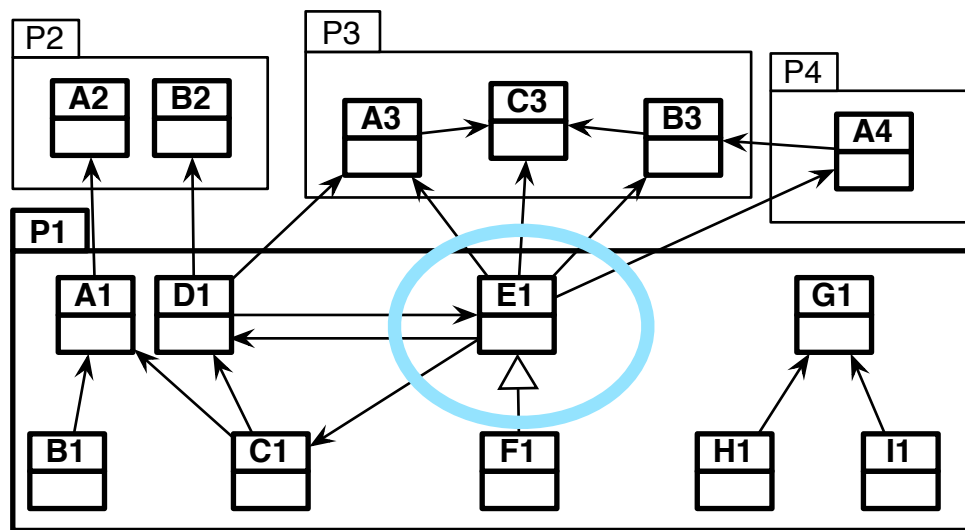
“middle cohesion”



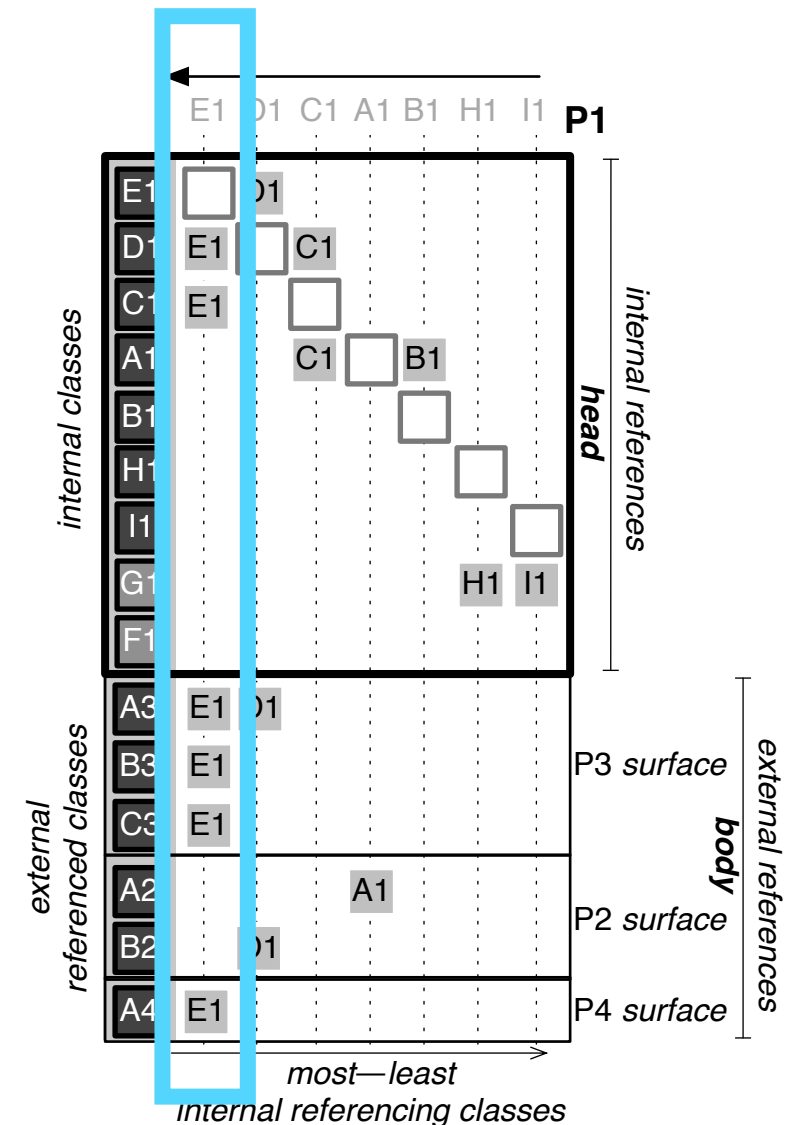
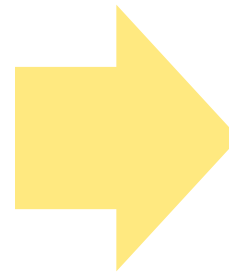
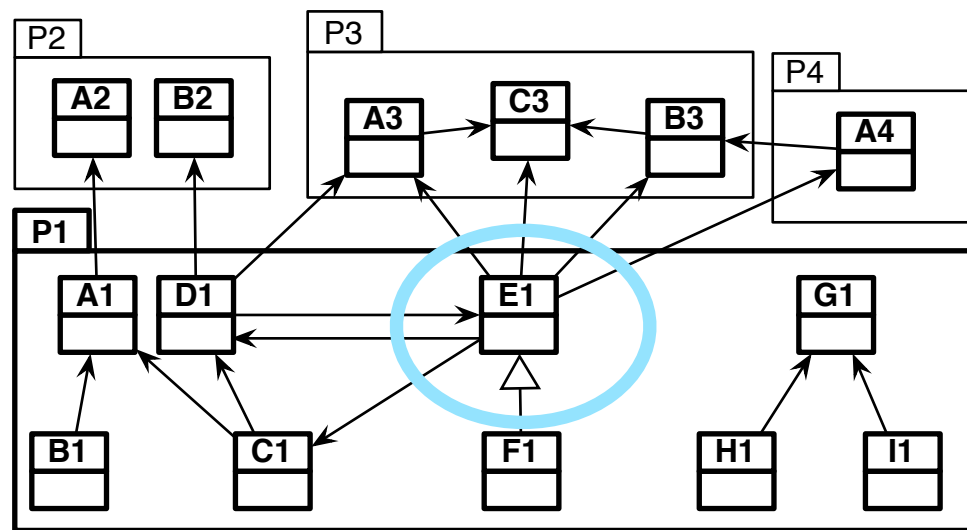
# A column represents a referencing class



# A column represents a referencing class



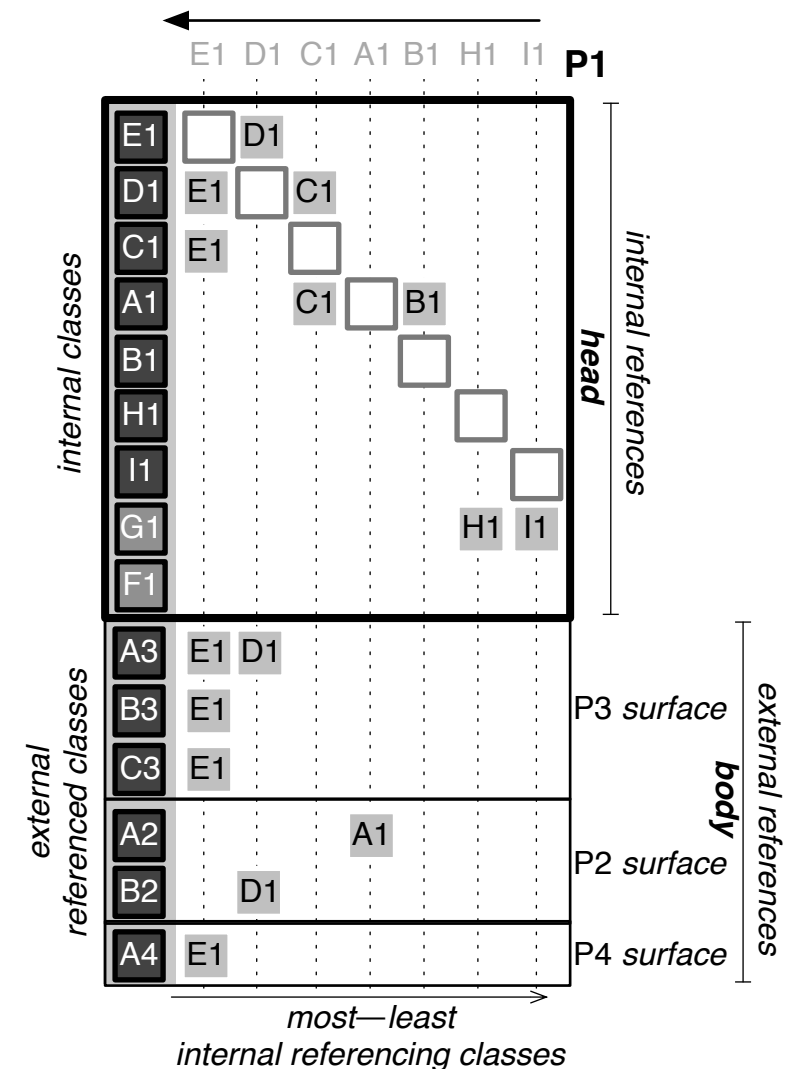
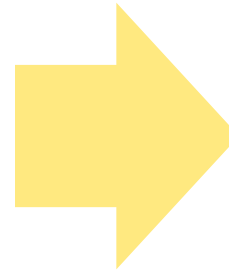
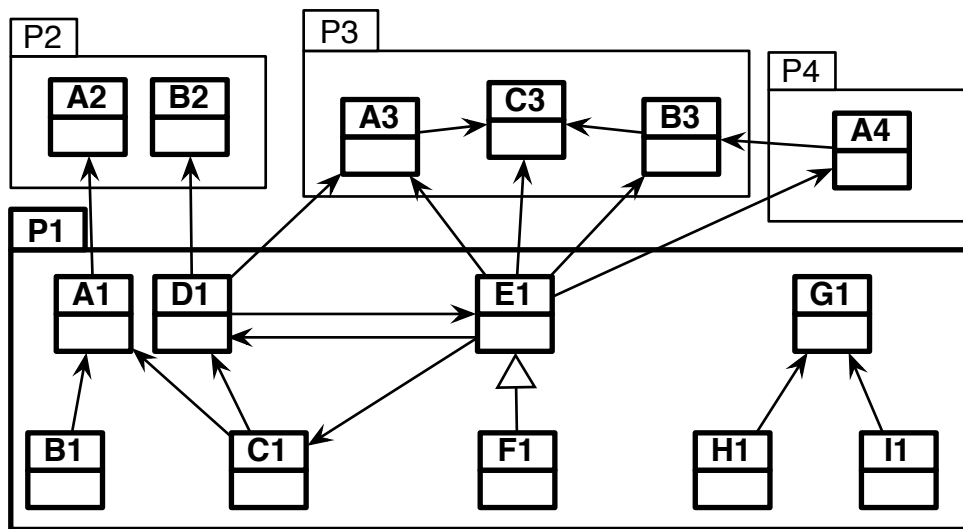
# A column represents a referencing class



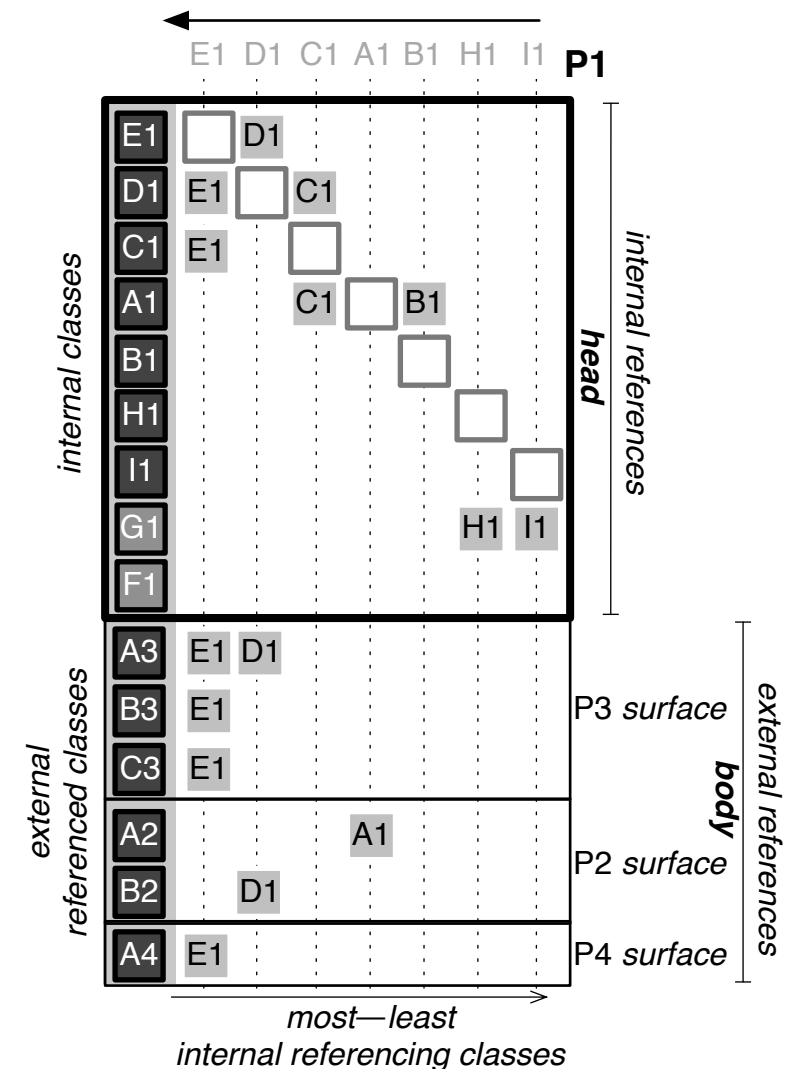
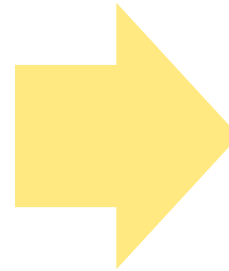
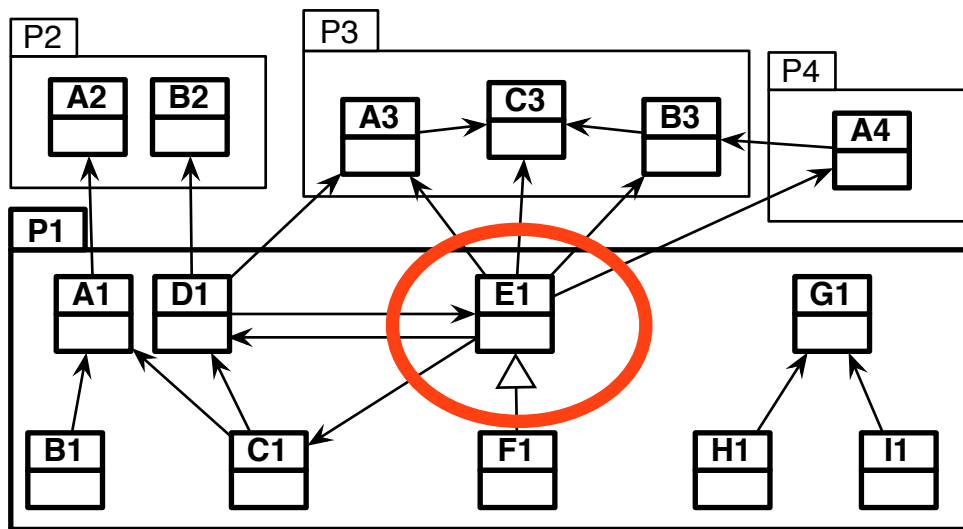
# Most referencing classes are on the left



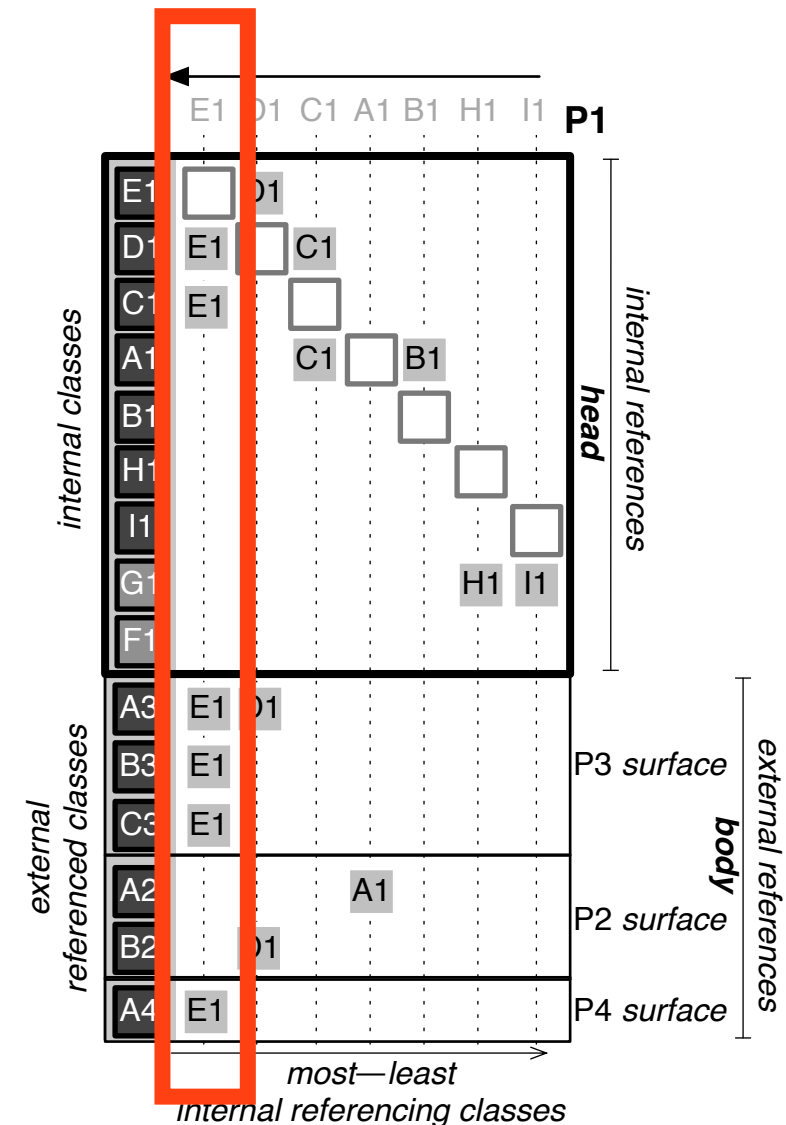
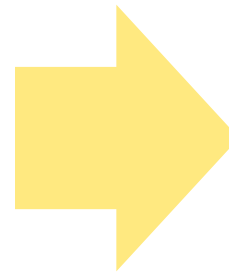
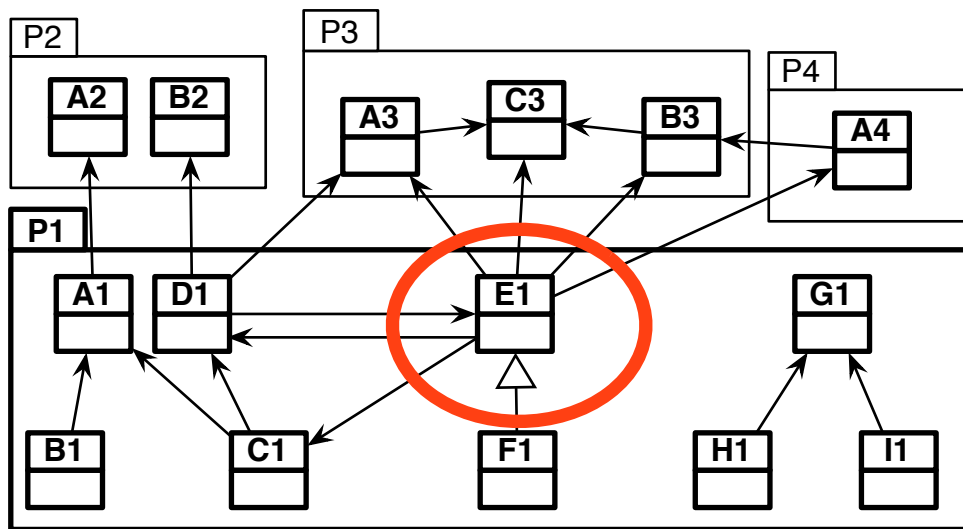
# Most referencing classes are on the left



# Most referencing classes are on the left



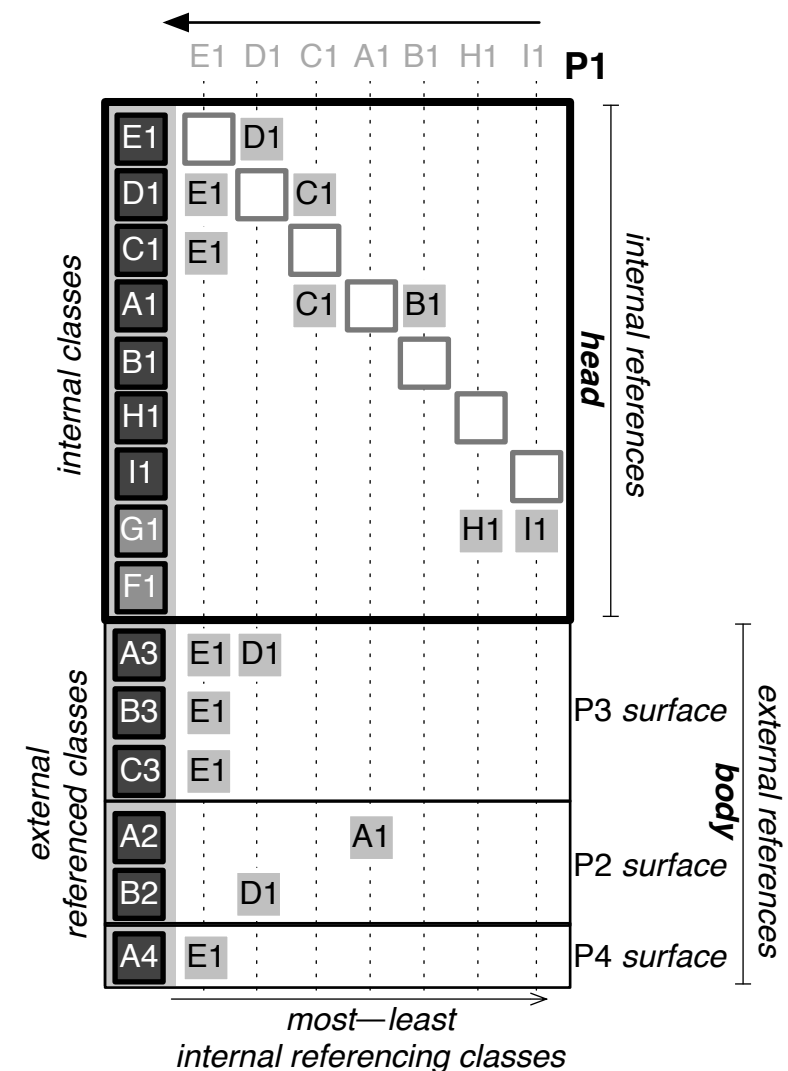
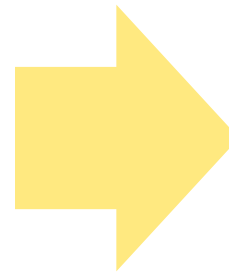
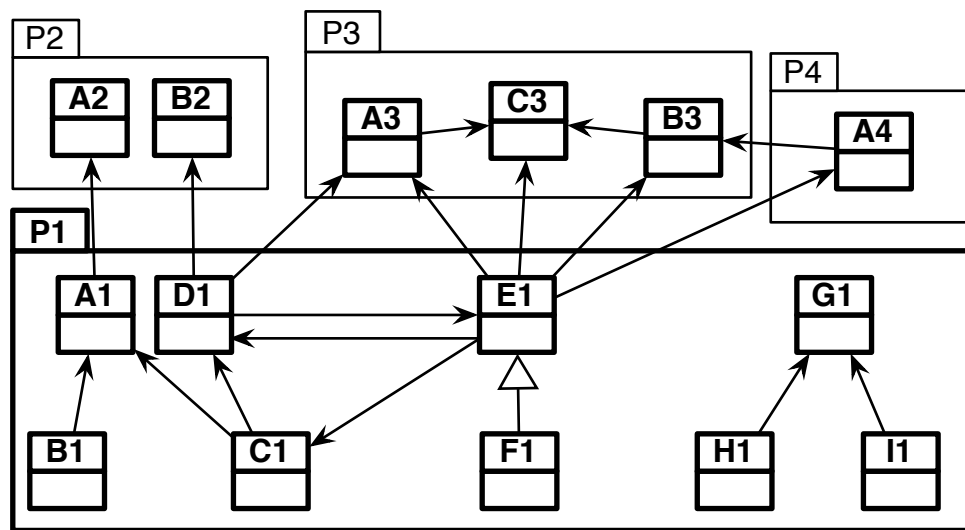
# Most referencing classes are on the left



# Not referencing classes are in grey

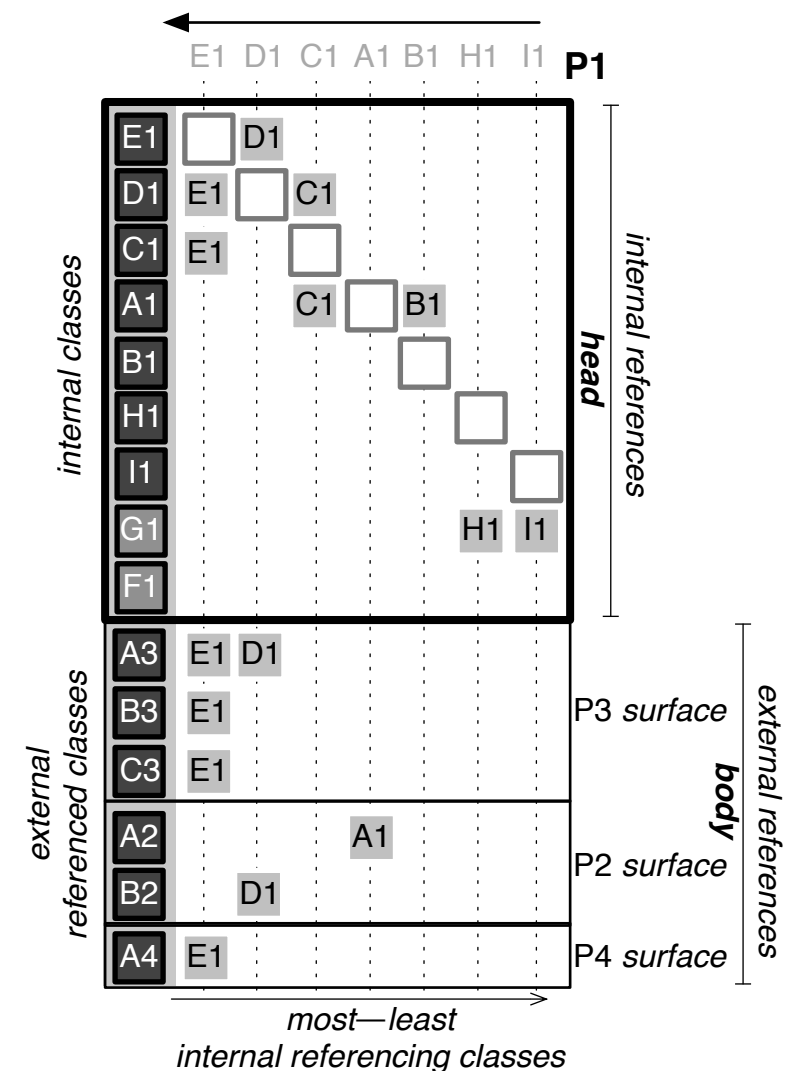
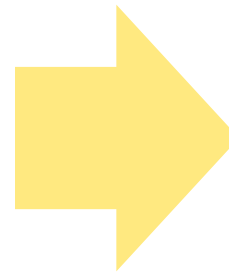
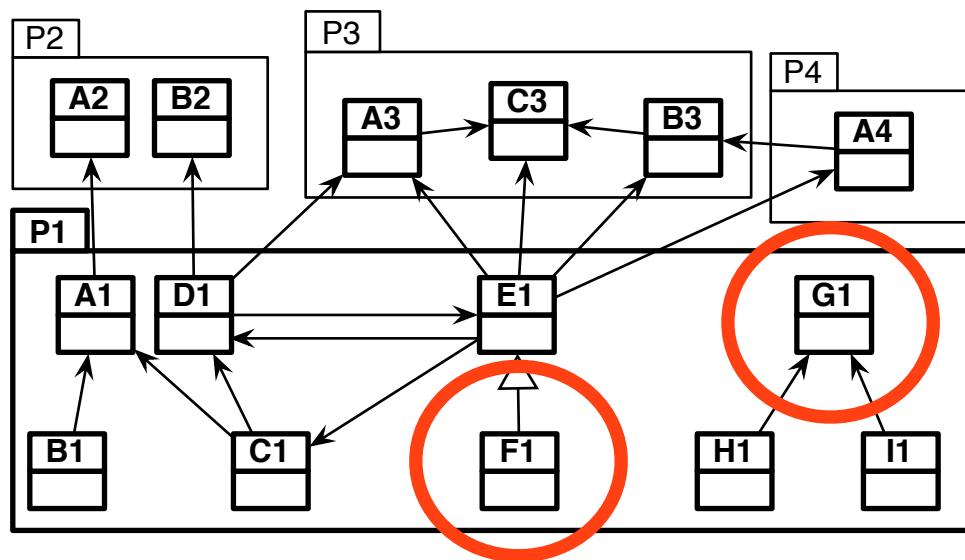


# Not referencing classes are in grey

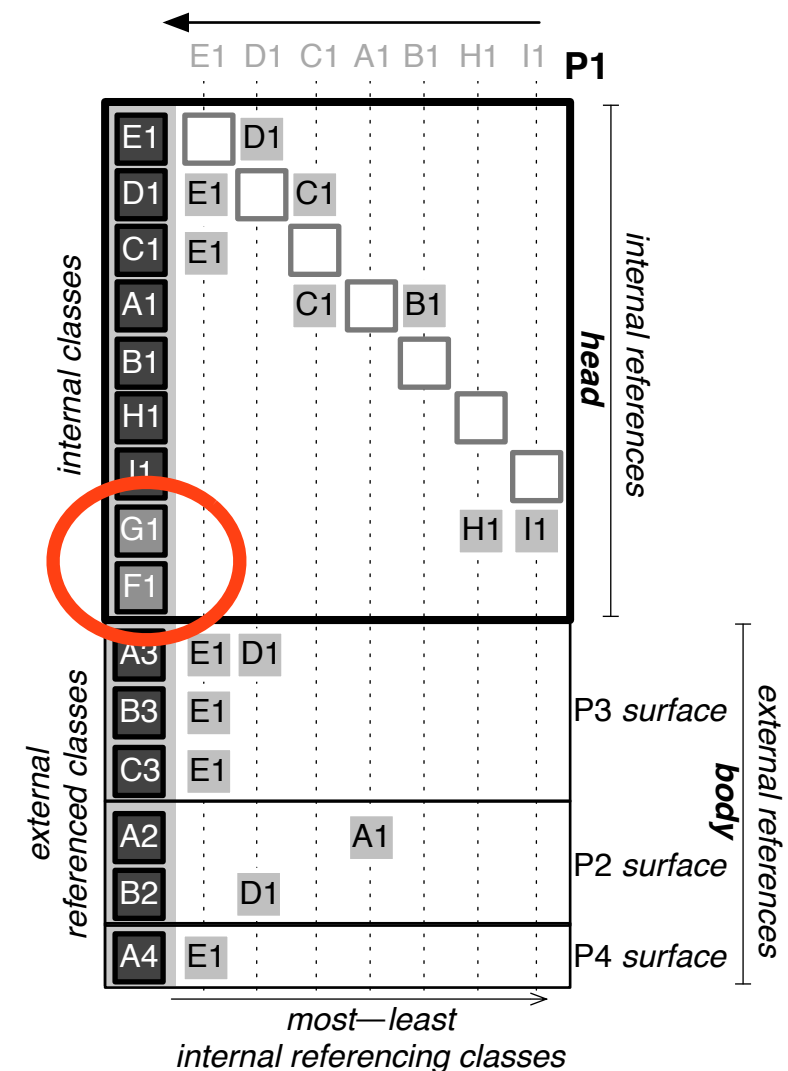
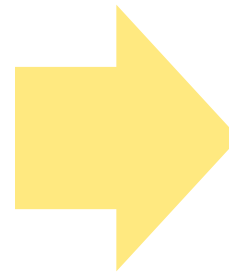
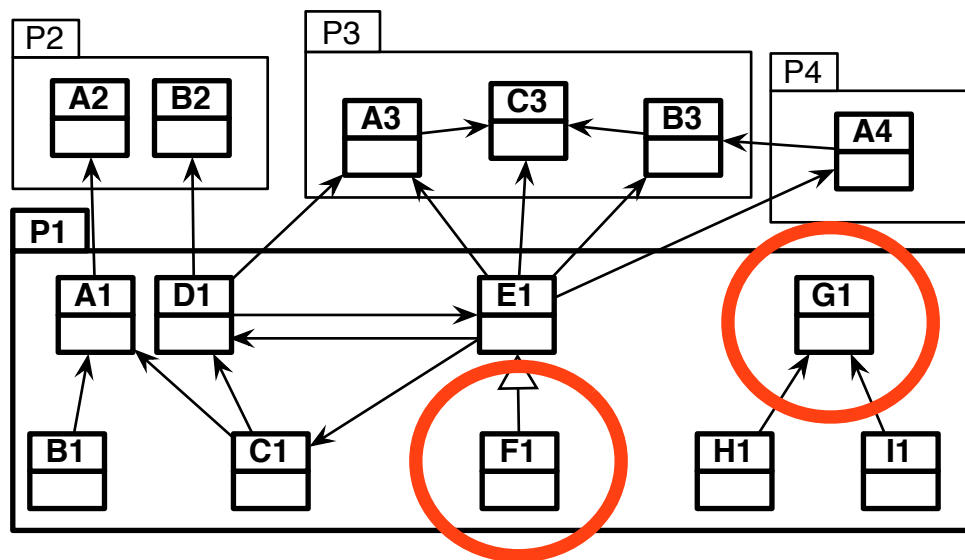




# Not referencing classes are in grey

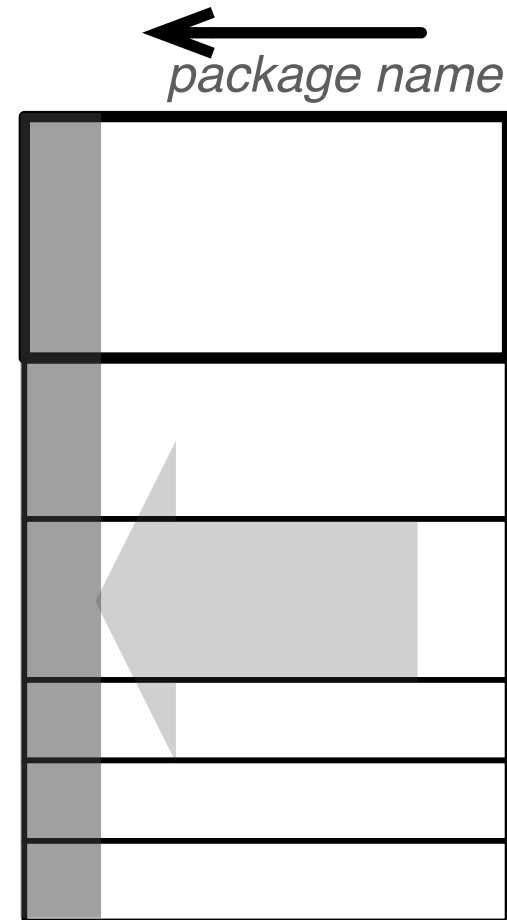
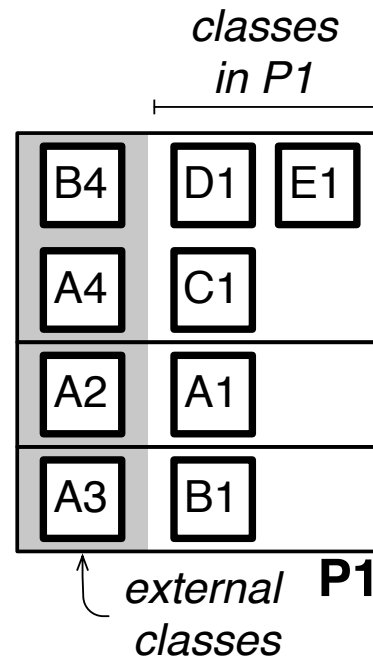
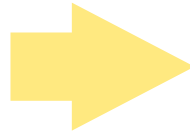
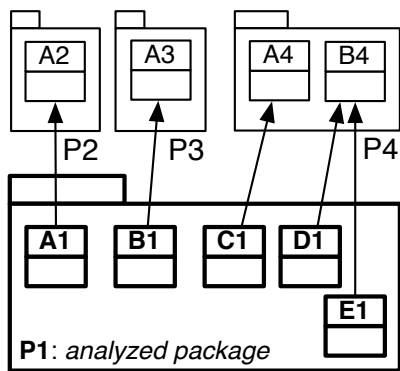


# Not referencing classes are in grey



# Outgoing blueprint reading order

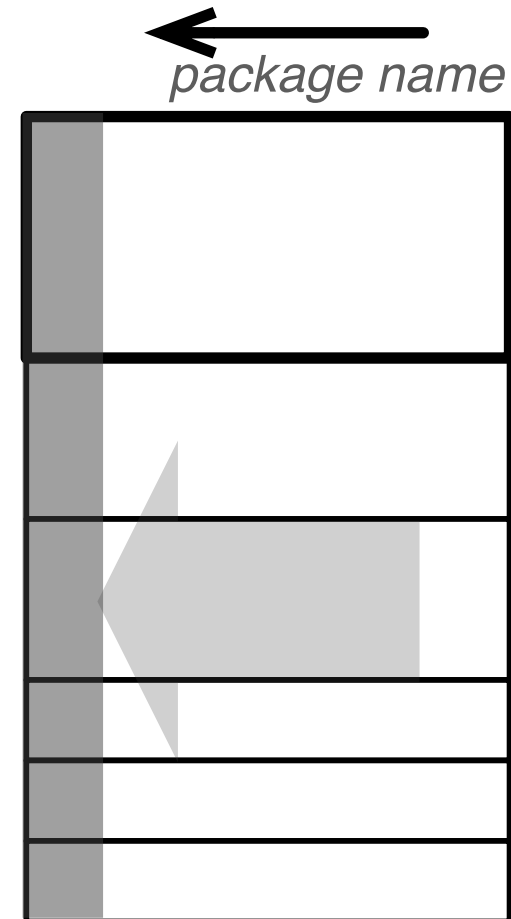
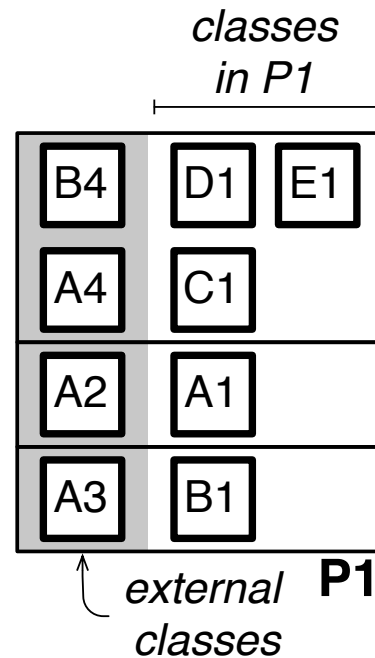
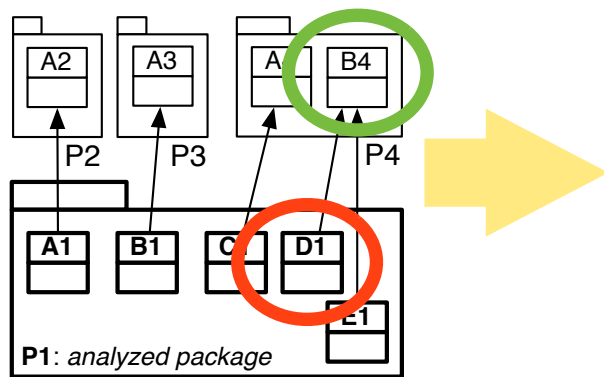
## D1 refers to B4



Outgoing references map

# Outgoing blueprint reading order

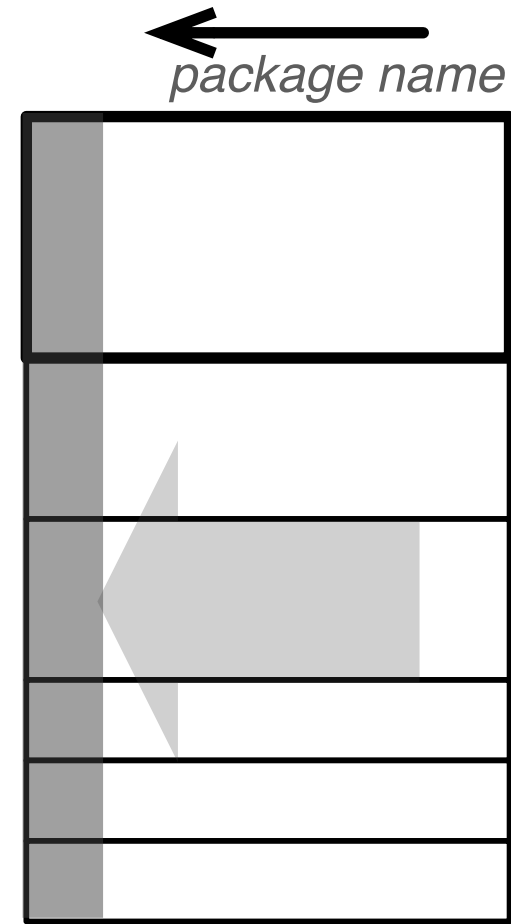
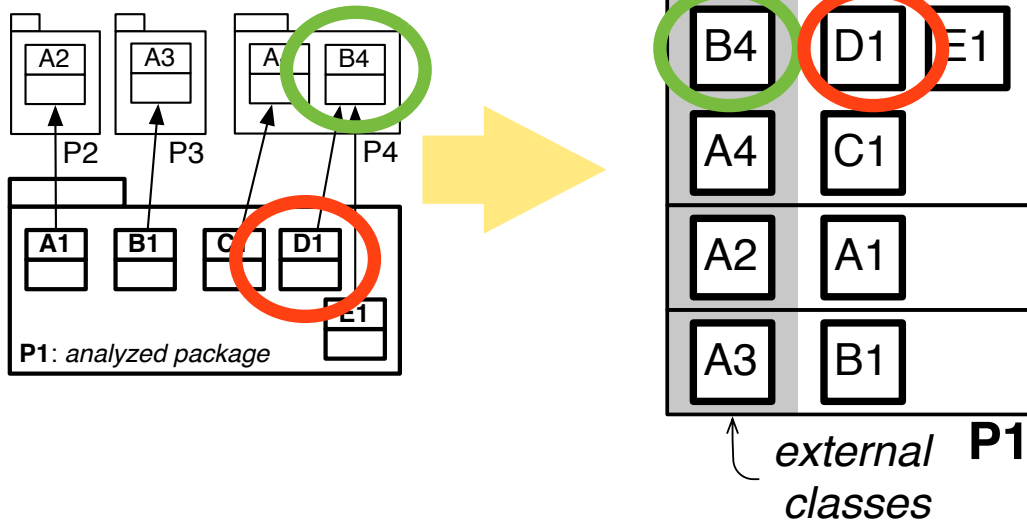
## D1 refers to B4



Outgoing references map

# Outgoing blueprint reading order

## D1 refers to B4



Outgoing references map

# Cyan is for classes that are outside the application under analysis



# Cyan is for classes that are outside the application under analysis

## FillInTheBlank

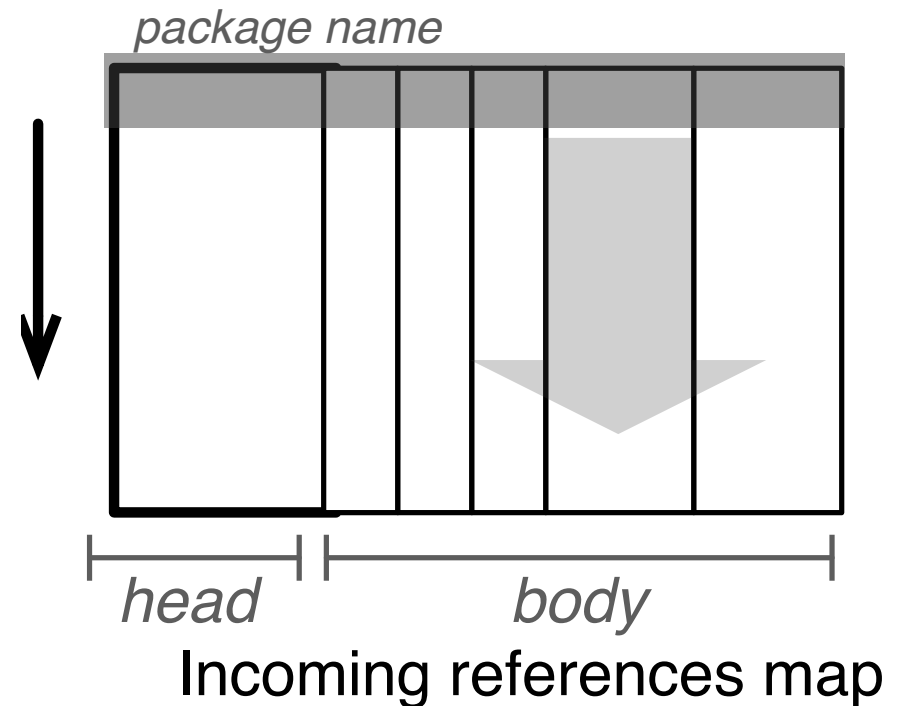


## Network



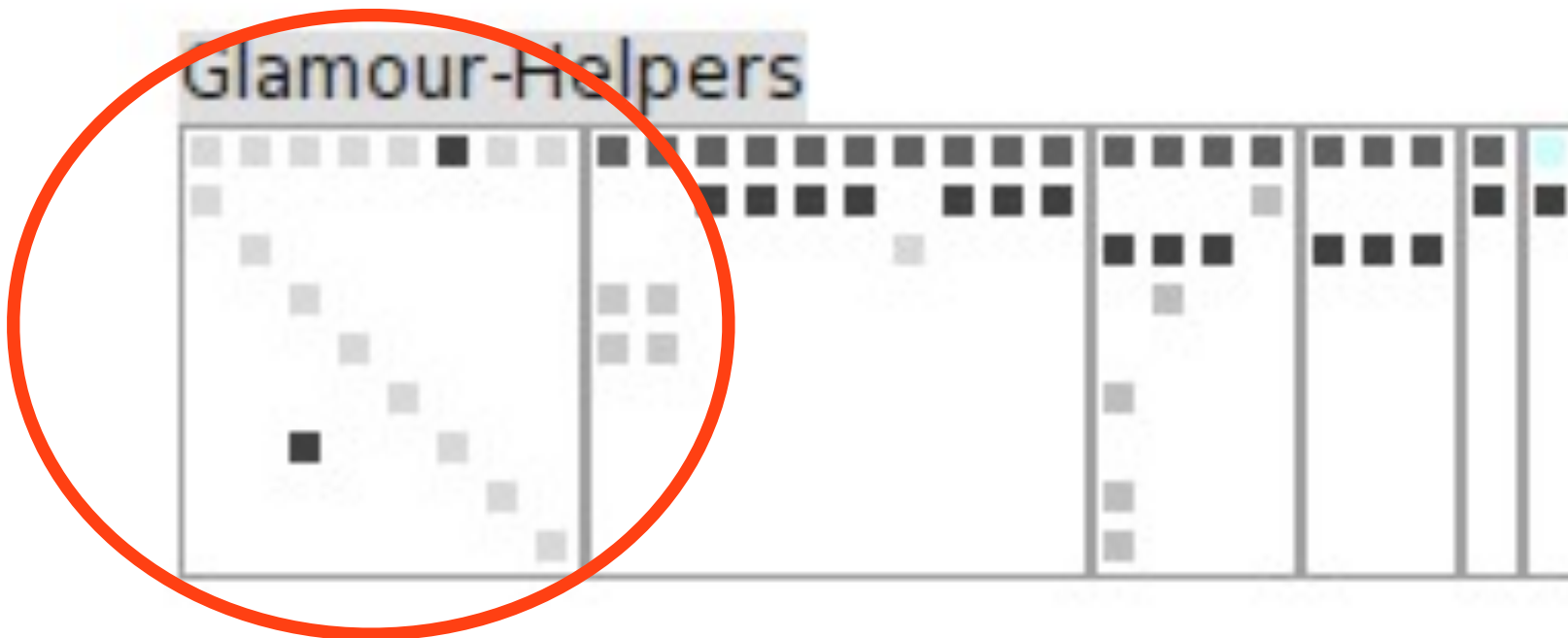
# Incoming Package Blueprint

an Incoming Blueprint shows how a package is referenced by other packages





# Internal references are on the left



# Glamour-Core refers to Glamour Helpers

Glamour-Core

Glamour-Helpers



Glamour-Helpers



# Glamour-Core refers to Glamour Helpers

# Glamour-Core



# Glamour-Helpers

# Glamour-Core refers to Glamour Helpers



# A line represents a referenced class

Glamour-Helpers




GLMAnnouncer

# GMMLoggedObject refers to GLMLogger and GLMAnnouncer

