



Pharo 9 Status

Pharo Consortium General Assembly

consortium-adm@pharo.org

27 May 2021

The logo features a stylized sun with rays at the top, transitioning into a vertical, wavy ribbon that descends. The ribbon is composed of several overlapping, curved segments in shades of red, purple, and blue, creating a sense of motion and depth. The sun is depicted with a gradient from orange to yellow, with blue rays extending outwards.

Original Roadmap for Pharo 9

- Headless VM
- FFI improvements
- Spec 2: Morphic & GTK Backend
- Sista Bytecodes w/ Full Block Closures
- Memory Management Configuration
- Integration with Windows
- Tools migration (with improvements)
 - Debugger
 - Inspector
 - Playground
- Clean-ups / Bugfixes / Improvements



Pharo 9 is getting ready

Thanks for your Contributions!!!

- Only in Pharo image repository:
 - 250+ Forks in Github
 - 2124+ Pull Requests integrated
 - 140+ Different Contributors
- Much more in other projects
 - Spec, NewTools, Iceberg, Roassal
 - Pharo VM



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 - Pharo VM

Now in stabilisation!!!



Pharo VM Status



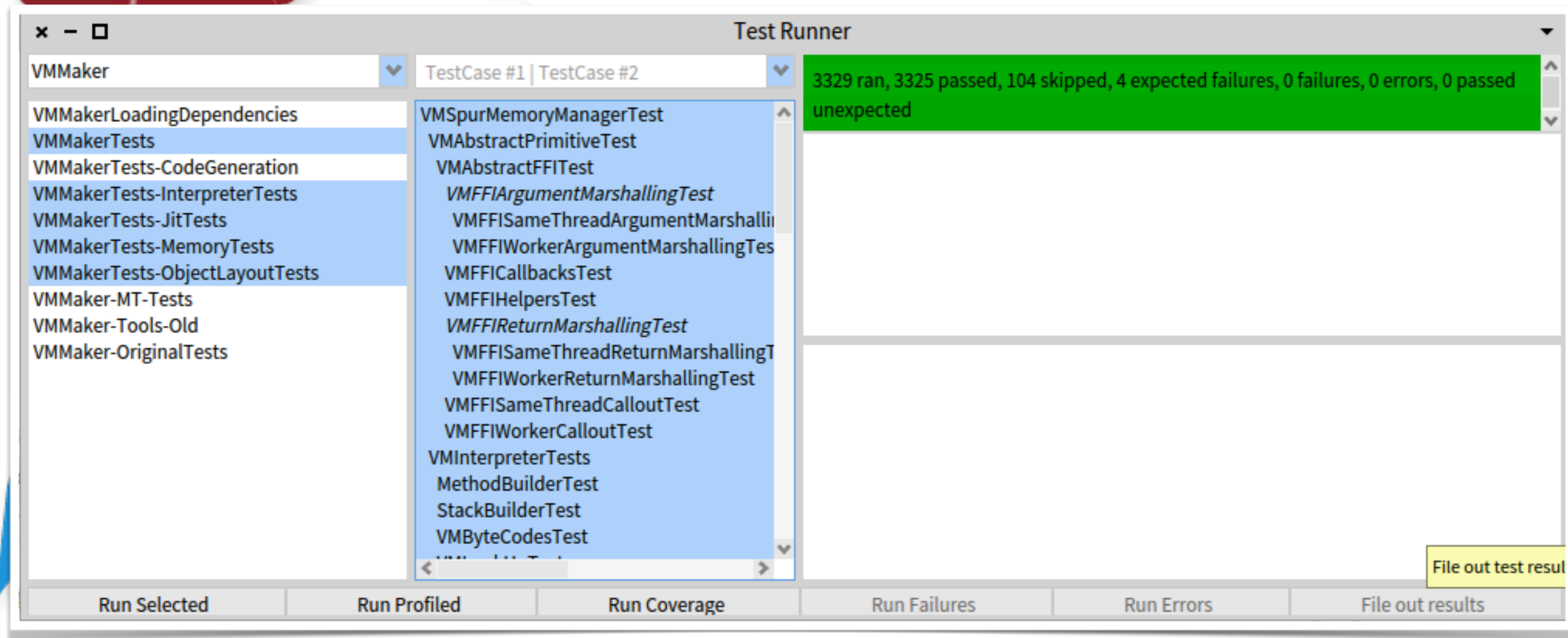
VM Status

General Improvements

- Event Management
 - Idle VM (less CPU consumption)
 - Passing event handling to the image (SDL/GTK/Other backends)
 - Improved Socket handling (removing remaining polling code)
- Foreign Function Interface
 - Threaded FFI backend for UFFI
 - Different running strategies (Worker / Same Thread / Main Thread)
 - Struct and Memory Access implemented as Machine Code primitives
 - Speed improvements in marshalling and callouts / callbacks.
 - Using LibFFI as backend (portability / robustness)
 - Variadic Function Support

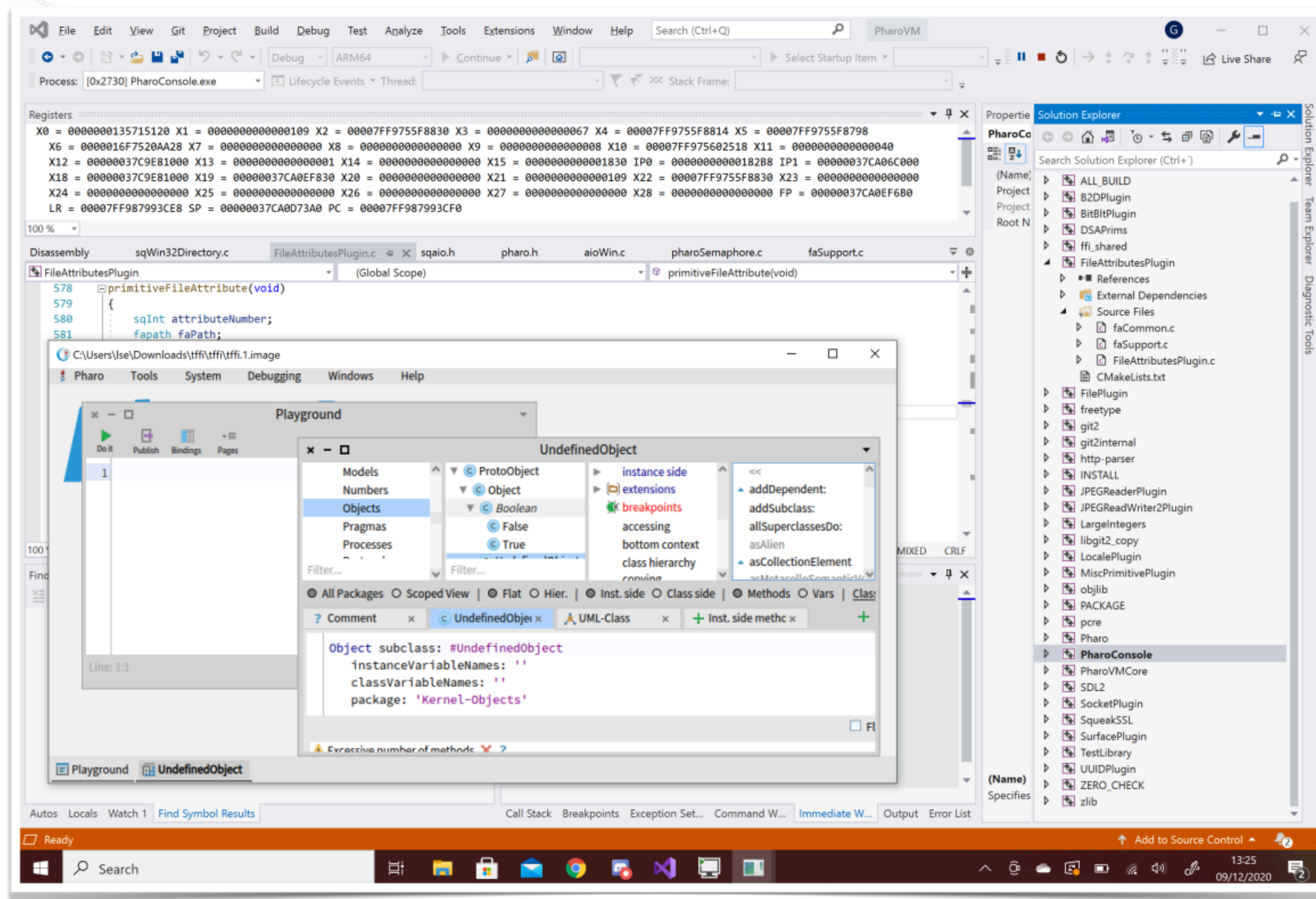


Testing VM Tests



- FFI
- Interpreter
- JIT
- Memory Model
- Code Translation
- Machine Code generation
- ...

Visual Studio Support Building & Debugging



MSVC - No cygwin

Support for Debugging
& Tooling



Build process improvements

Simple VM Building

- Better integration with System libraries
- Better integration with IDEs (Visual Studio / Eclipse / Xcode)
- Better support for compiler toolchains (gcc / clang / MSVC)
- Selectable Features at build time



Open Build Service

Better Support for Linux Distributions

	Arch	Debian_10	Debian_9.0	Debian_Testing	Fedora_31	Fedora_32	Fedora_33	Raspbian_10	Raspbian_9.0		
	↑↓ x86_64↓	x86_64↓	x86_64↓	x86_64 ↑↓	x86_64↓	x86_64↓	x86_64↓	aarch64↓	x86_64↓	aarch64↓	x86_64↓
libffi7		succeeded	succeeded		succeeded	succeeded	succeeded	succeeded	succeeded	succeeded	succeeded
libgit2-1		succeeded		failed							
pharo9	failed	succeeded	failed	failed	failed	failed	failed	succeeded	succeeded	failed	failed
pharo9-ui	succeeded	succeeded	succeeded	failed	succeeded	succeeded	succeeded		succeeded		succeeded

	Raspbian_9.0		openSUSE_Leap_15.1	openSUSE_Leap_15.2	openSUSE_Tumbleweed	xUbuntu_18.04	xUbuntu_19.04	xUbuntu_20.04	
	↑↓ arch64↓	x86_64↓	x86_64 ↑↓	x86_64 ↑↓	x86_64 ↑↓	x86_64 ↑↓	x86_64 ↑↓	aarch64↓	x86_64↓
libffi7	succeeded	succeeded	succeeded	succeeded	succeeded	succeeded	succeeded	succeeded	succeeded
libgit2-1			succeeded	succeeded		succeeded	succeeded		succeeded
pharo9	failed	failed	failed	failed	failed	failed	succeeded	succeeded	succeeded
pharo9-ui		succeeded	succeeded	succeeded	succeeded	succeeded	succeeded		succeeded

Available:

- Arch / Manjaro
- Debian 9/10
- Raspbian 9/10
- Ubuntu 18.04-20.10

On going:

- Fedora 31/32/33
- RHEL 6/7
- openSuse Leap/Tumbleweed

Multiple Architectures

Supporting system packagings

Building using existing system libraries

Windows ARM

The screenshot displays the Pharo IDE environment on a Windows ARM64 system. The main window is titled 'C:\Users\Use\Downloads\tffi\tffi\tffi.1.image'. The interface is divided into several panes:

- Playground:** Contains the following code:

```
1 canvas := RSCanvas new.  
2 shapes := #(20 10 5 30 24 32) collect: [ :e | RSEllipse model: e ]  
3 canvas addAll: shapes.  
4 RSNormalizer size shapes: shapes; normalize: #yourself.  
5 RSFlowLayout new alignCenter; on: shapes.  
6 canvas @ RSCanvasController
```
- Test Runner:** Shows a summary of test results: '274 ran, 270 passed, 0 skipped, 3 expected failures, 0 failures, 1 error, 0 passed unexpected'.
- Inspector on a RSCanvas:** Displays a graphical view of the canvas with several gray circles of varying sizes.
- UML-Class Browser:** Shows the class hierarchy for 'CmdMenu', including subclasses like 'CmdCommand', 'CmdCommandActivator', and 'CmdMenuItem', and methods like 'accessing', 'building', 'initialization', 'testing', and 'overrides'.
- System Reporter:** A menu is open over the 'OS' option, showing details for 'Win32 Windows-ARM64 ARM64'.

The Windows taskbar at the bottom shows the search bar, task view, and system tray with the date '10/12/2020' and time '15:08'.

MSVC - No cygwin

Everything ready to use

MacOS Apple Silicon



The screenshot shows the Pharo IDE interface on a Mac OS 1000 arm64 system. The main window displays the class browser for `IRPopIntoInstVar`, showing its inheritance hierarchy and methods. A `Playground` window is open, showing a benchmark result for `tinyBenchmarks` with a value of 17. A `Roassal` window displays a tree diagram with nodes labeled 11, 21, 31, 41, 51, 61, 71, 81, and 91. A `System Reporter` window is also open, showing details about the virtual machine and operating system.

System Reporter Details:

Category	Details
Image	/Users/lse/tmp/pharo-vm/Pharo.app/Contents/MacOS/Pharo
Image Parameters	
Image Sources	
VM General	CoInterpreter VMMaker-tonel.1 uuid: b41e629f-da7c-0d00-8cde-24920ea86173 Apr 21 2021
VM Options	StackToRegisterMappingCogit VMMaker-tonel.1 uuid: b41e629f-da7c-0d00-8cde-24920ea86173 Apr 21 2021
VM Modules	e75ecd80 - Commit: e75ecd80 - Date: 2021-04-21 10:53:56 +0200
VM Parameters	
VM Stats	Pharo 9.0.0 built on Apr 21 2021 12:20:13 Compiler: Apple LLVM 12.0.0 (clang-1200.0.32.29)
OS	VMMaker versionString e75ecd80 - Commit: e75ecd80 - Date: 2021-04-21 10:53:56 +0200
OS Environment	CoInterpreter VMMaker-tonel.1 uuid: b41e629f-da7c-0d00-8cde-24920ea86173 Apr 21 2021 StackToRegisterMappingCogit VMMaker-tonel.1 uuid: b41e629f-da7c-0d00-8cde-24920ea86173 Apr 21 2021
Operating System/Hardware	Mac OS 1000 arm64

JIT, Libraries and all the fun



VM Status


Supported Platforms

	Linux	Windows	Mac OS
x86_64	Launcher / ZeroConf / OBS	Launcher / ZeroConf	Launcher / ZeroConf
ARM 32bits	ZeroConf / OBS	-	-
ARM 64bits	ZeroConf / OBS	ZeroConf	ZeroConf

Soon to be available in
the launcher in missing
platforms!



Spec 2 & New Tools



Spec 2

Main Elements

- Core & Basic Layouts
- Basic Presenters
- Application Support
- Styles / Themes
- Code Presenter



Spec 2

Extended Features

- Different Layouts and Composition
- Extended support for Dynamic Layouts
- New Dialog Building
- Transmissions
- Direct Support for Roassal & Cairo
- Multiple Backends (GTK / Morphic)
- Spec Tests and Testing Support



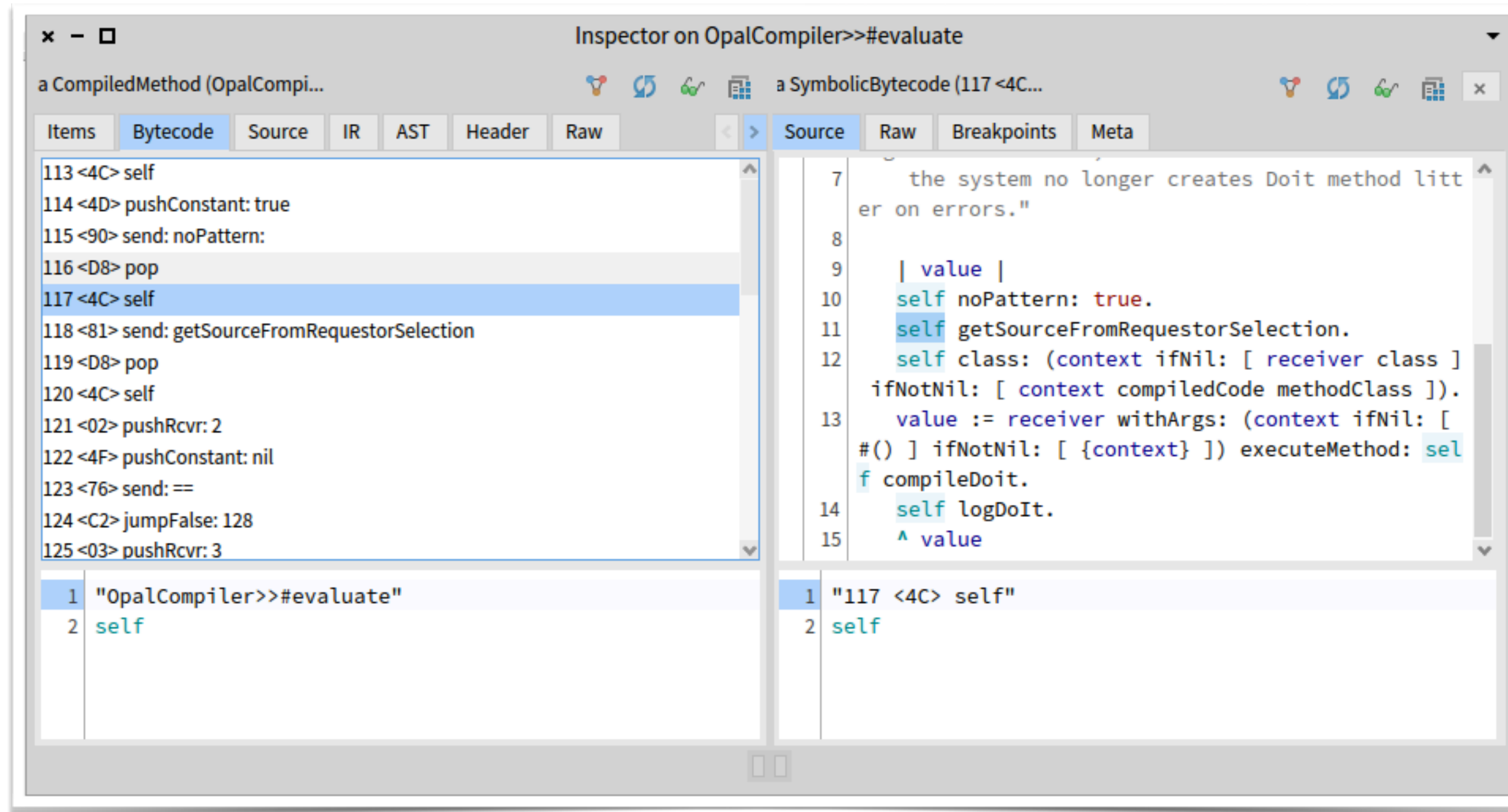
Spec 2

Documentation

- Layouts
- Widgets
- Tutorial (Ongoing)
- Book (Ongoing / Delayed)

New Tools in Spec2

Inspector



The image shows a screenshot of the 'Inspector on OpalCompiler>>#evaluate' window. The window is divided into several panes. The top pane shows the object being inspected: 'a CompiledMethod (OpalCompi...' and 'a SymbolicBytecode (117 <4C...'. Below this are tabs for 'Items', 'Bytecode', 'Source', 'IR', 'AST', 'Header', 'Raw', 'Source', 'Raw', 'Breakpoints', and 'Meta'. The 'Bytecode' pane on the left lists instructions from 113 to 125, with instruction 117 '<4C> self' selected. The 'Source' pane on the right shows the corresponding source code for instruction 117, which is 'self'. The bottom pane shows the current execution context, with the first line being '"OpalCompiler>>#evaluate"' and the second line being 'self'.

```
Inspector on OpalCompiler>>#evaluate
a CompiledMethod (OpalCompi...
a SymbolicBytecode (117 <4C...

Items Bytecode Source IR AST Header Raw Source Raw Breakpoints Meta
113 <4C> self
114 <4D> pushConstant: true
115 <90> send: noPattern:
116 <D8> pop
117 <4C> self
118 <81> send: getSourceFromRequestorSelection
119 <D8> pop
120 <4C> self
121 <02> pushRcvr: 2
122 <4F> pushConstant: nil
123 <76> send: ==
124 <C2> jumpFalse: 128
125 <03> pushRcvr: 3

1 "OpalCompiler>>#evaluate"
2 self

7 the system no longer creates Doit method litter
er on errors."
8
9 | value |
10 self noPattern: true.
11 self getSourceFromRequestorSelection.
12 self class: (context ifNil: [ receiver class ]
ifNotNil: [ context compiledCode methodClass ]).
13 value := receiver withArgs: (context ifNil: [
#() ] ifNotNil: [ {context} ]) executeMethod: sel
f compileDoit.
14 self logDoIt.
15 ^ value

1 "117 <4C> self"
2 self
```

New Tools in Spec2 Iceberg

The screenshot shows the Pharo IDE's interface. The top window, titled "Repositories", lists several repositories:

Repositories	Status	Branch
*pharo	Uncommitted changes	2021-02-24
pharo-spec2	Local repository missing	Unknown
pharo-newtools	Local repository missing	Unknown

The bottom window, titled "Working copy of pharo", shows a list of packages and their status:

Name	Status
*Deprecated90	Uncommitted changes
*FluidClassBuilder	Uncommitted changes
*FluidClassBuilder-Tests	Uncommitted changes
*Kernel	Uncommitted changes
AST-Core	Up to date
AST-Core-Tests	Up to date
AST-Core-Traits	Up to date
Alien-Core	Up to date
Announcements-Core	Up to date
Announcements-Core-Tests	Up to date
Announcements-Help	Up to date
Athens-Balloon	Up to date
Athens-Cairo	Up to date
Athens-Cairo-Tests	Up to date
Athens-Core	Up to date
Athens-Core-Tests	Up to date
Athens-Examples	Up to date
Athens-Morphic	Up to date

At the bottom of the working copy window, it shows the commit hash "2021-02-24 at 0f9c578" and "Uncommitted changes".

The screenshot shows the "Repository of pharo" window. It displays a commit history table with columns for Timestamp, Commit, Author, and Description. The selected commit is 8f16186 by Marcus Denker, dated 2021-02-22 19:03. The description for this commit is "Merge pull request #8589 from estebanlm/merge-newtools-0.5.2 Merge NewTools 0.5.2".

Below the commit history, there is a diff view comparing the selected commit (8f16186) to the HEAD (8f16186 to 27522c1). The diff shows changes in the "NewTools-Debugger" package, specifically in the "buildContextMenus" method of the "StDebugger" class. The changes include adding a "toolbar" section to the "command support" block.

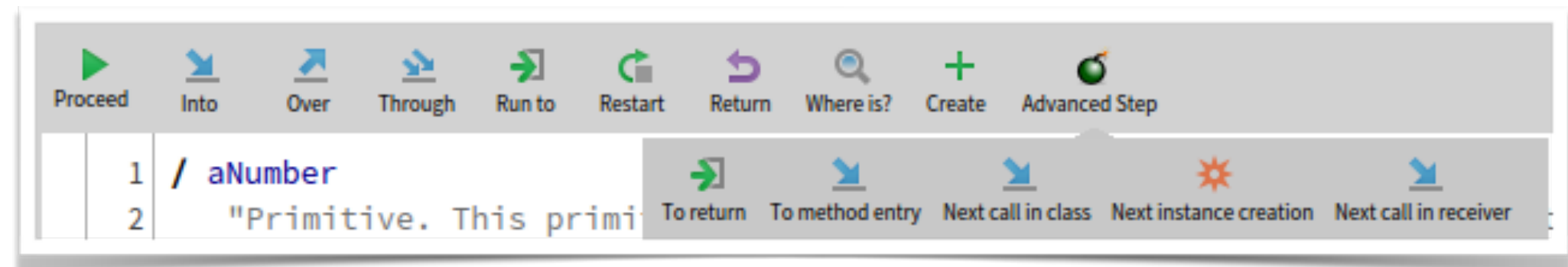
```

"command support"
buildContextMenus
| stackGroup codeCommands debuggerC
debuggerCommandGroup := self rootCo
"Stack"
stackGroup := debuggerCommandGroup
/ StDebuggerStackCommandTreeBuil
stackTable contextMenu: stackGroup
"Toolbar"
toolbarCommandGroup := debuggerComm
/ StDebuggerToolbarCommandTreeBu
SpToolbarPresenterBuilder new
toolbarPresenter: toolbar;
visit: toolbarCommandGroup.
self updateToolbar.
"Code"
codeCommands := debuggerCommand

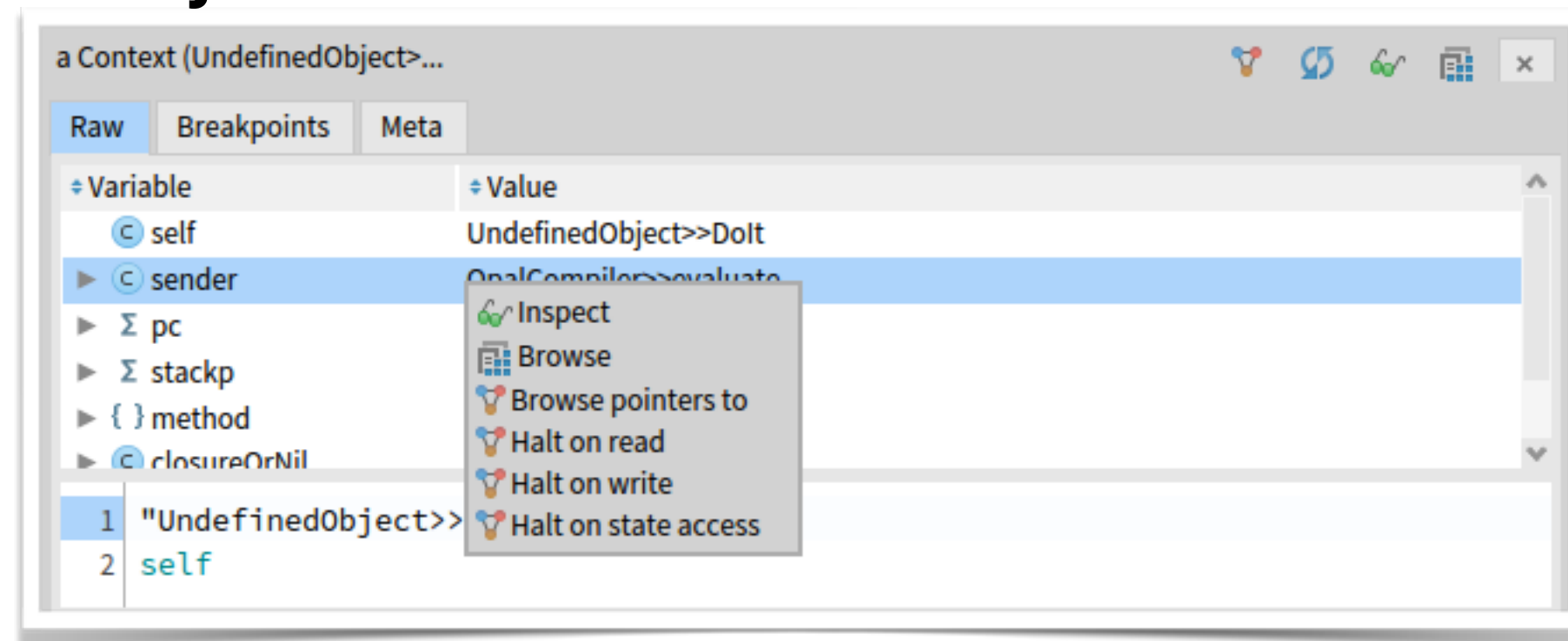
```

New Tools in Spec2 Debugger

Advanced Stepping Operations



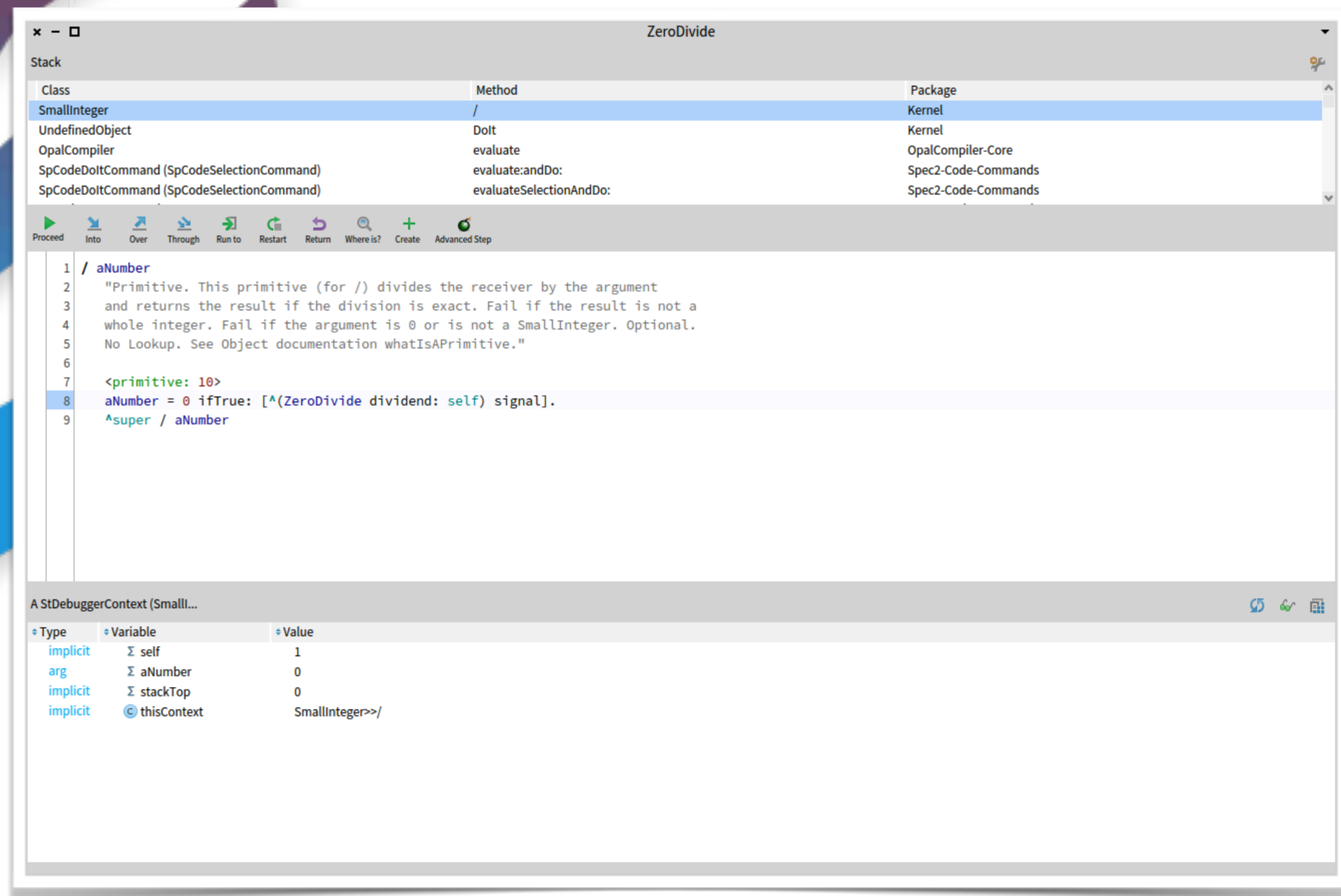
Object-Centric Halts



New Tools in Spec2

Debugger

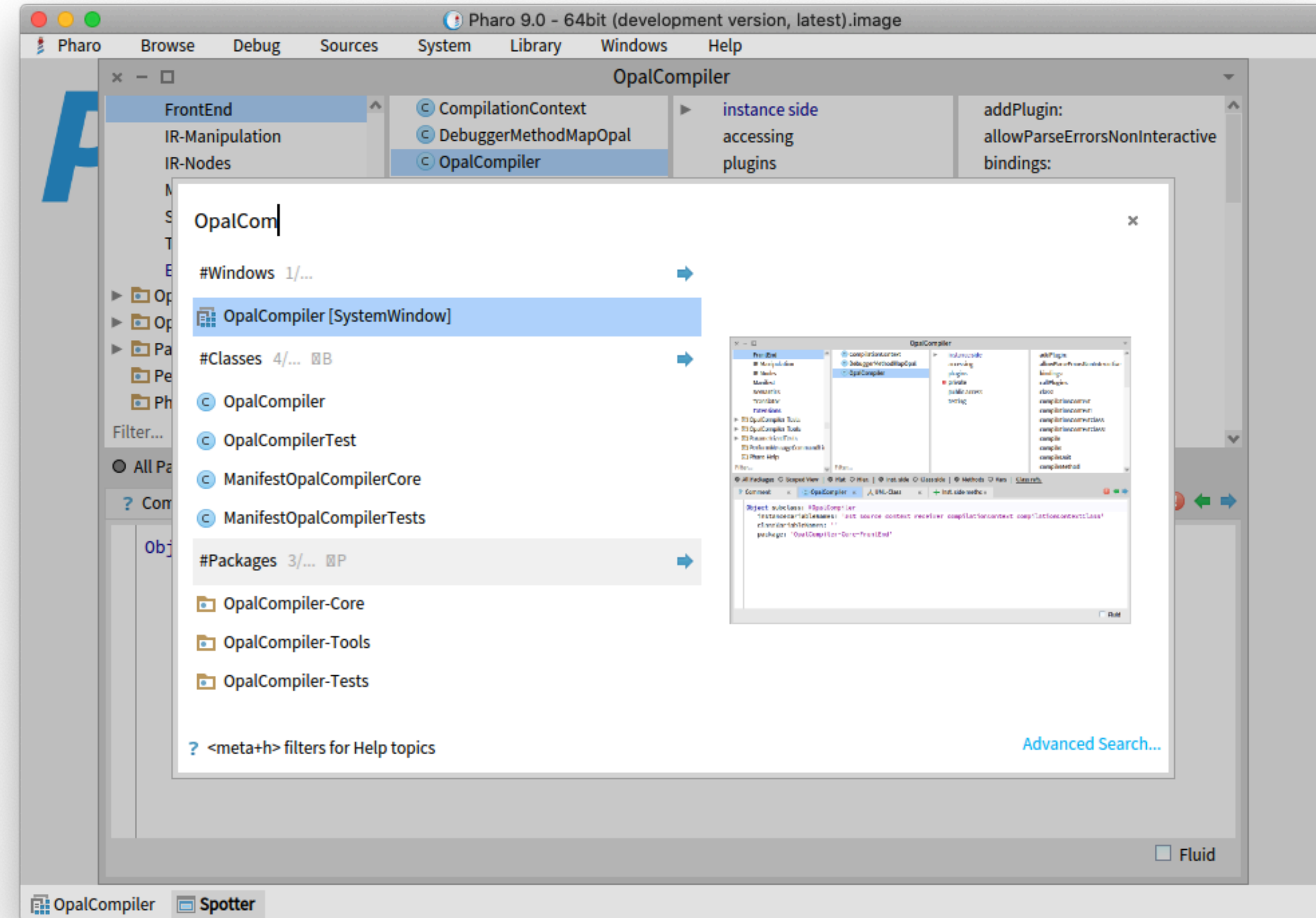
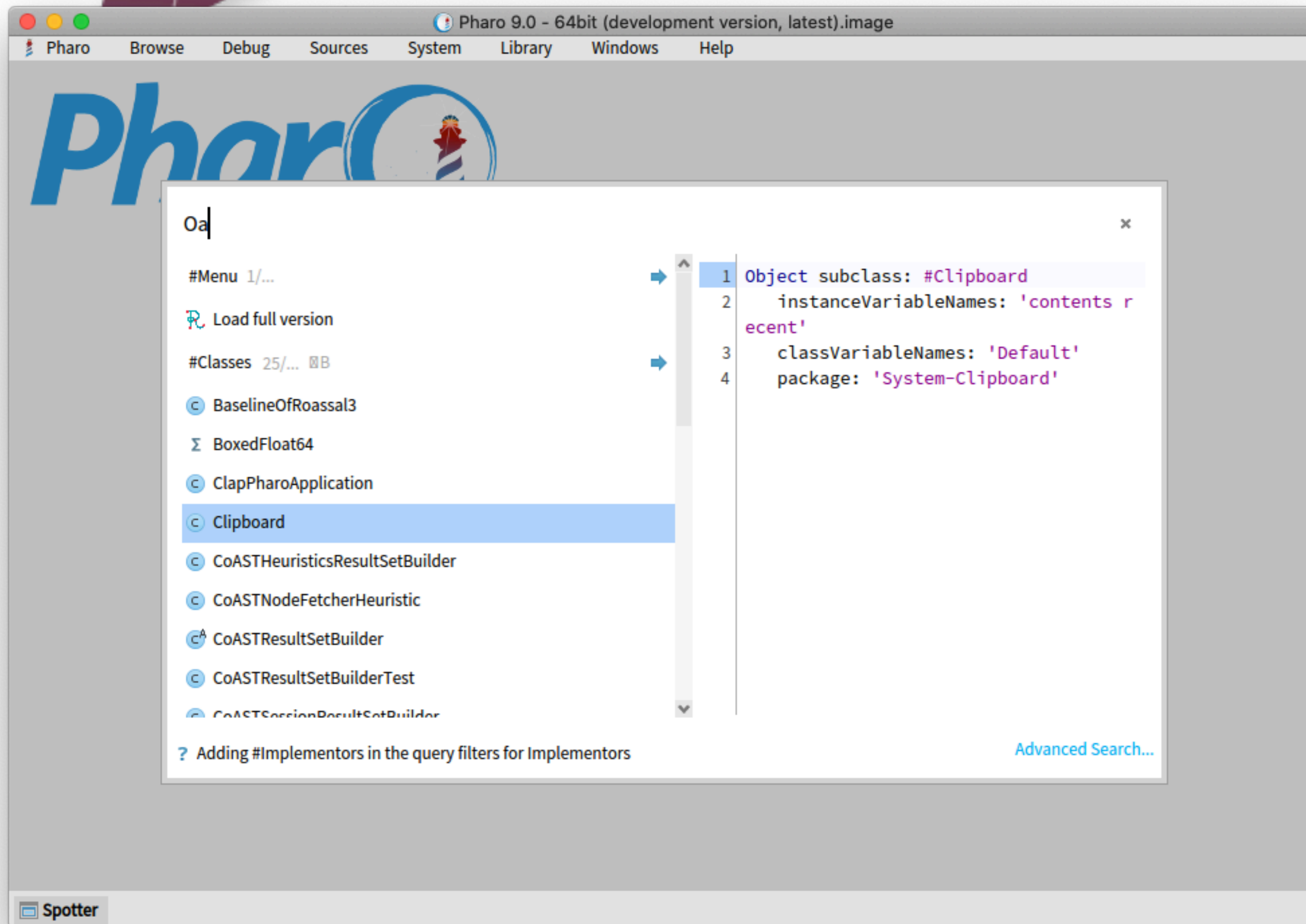
- The New debugger supports
 - Unique object centric debugging features
 - A plugin architecture / scripting
 - A revamped emergency debugger
 - Architecture to plug different debuggers



Not only a pretty face...

New Tools in Spec2

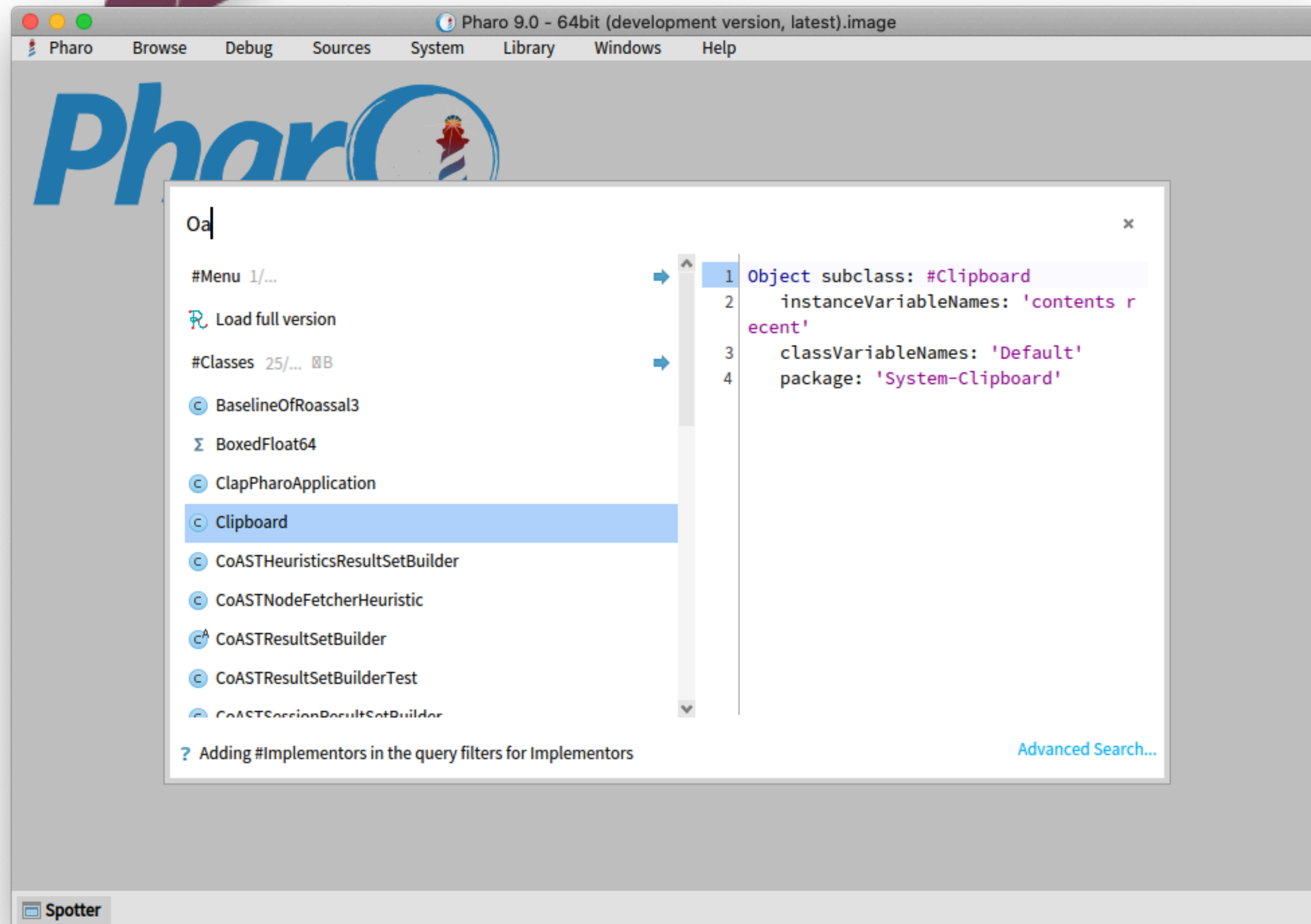
Spotter





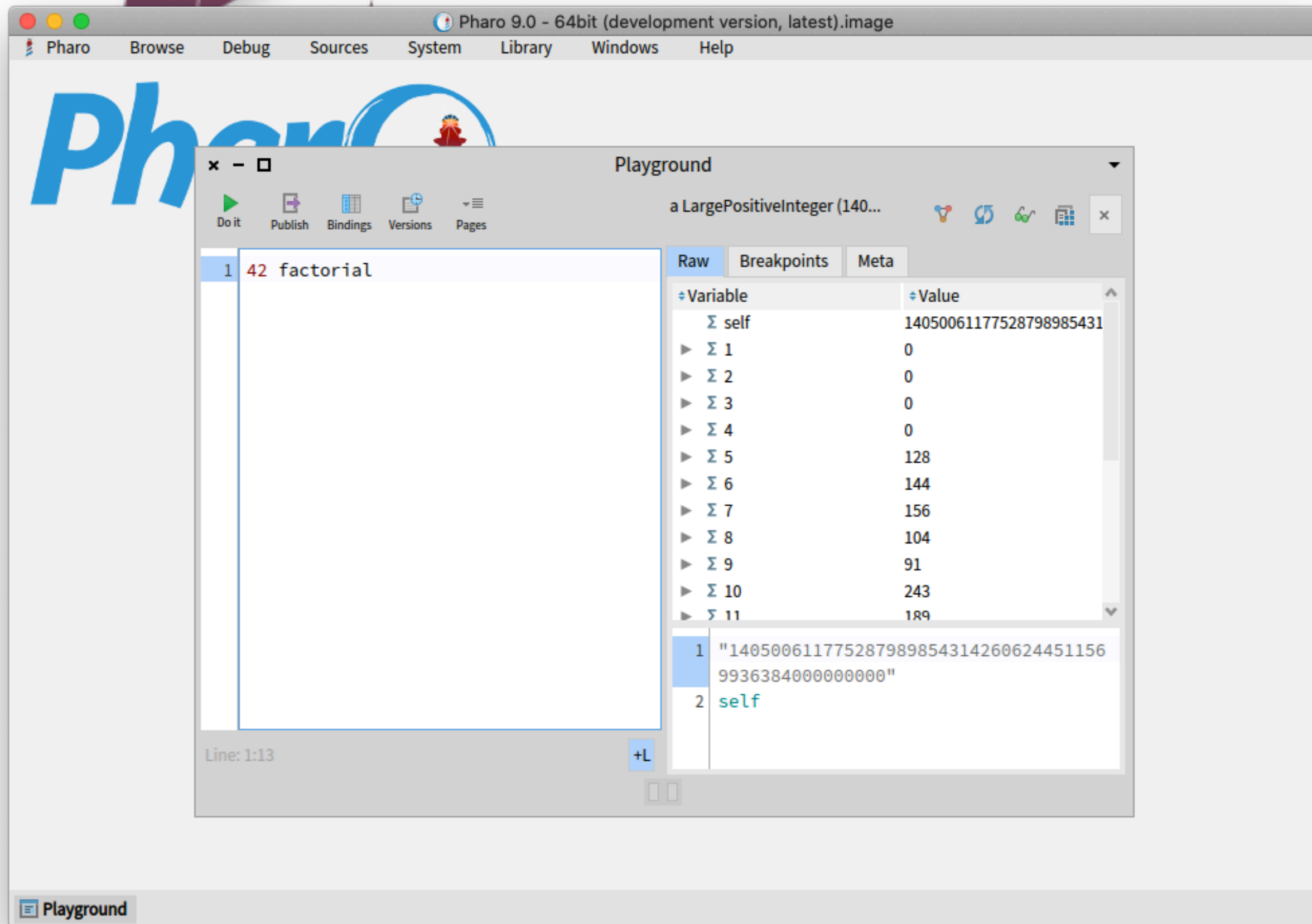
New Tools in Spec2

Spotter



- All the features of all spotter and...
 - Non blocking
 - Better integration with Large images
 - Improved Backend
 - Extensible

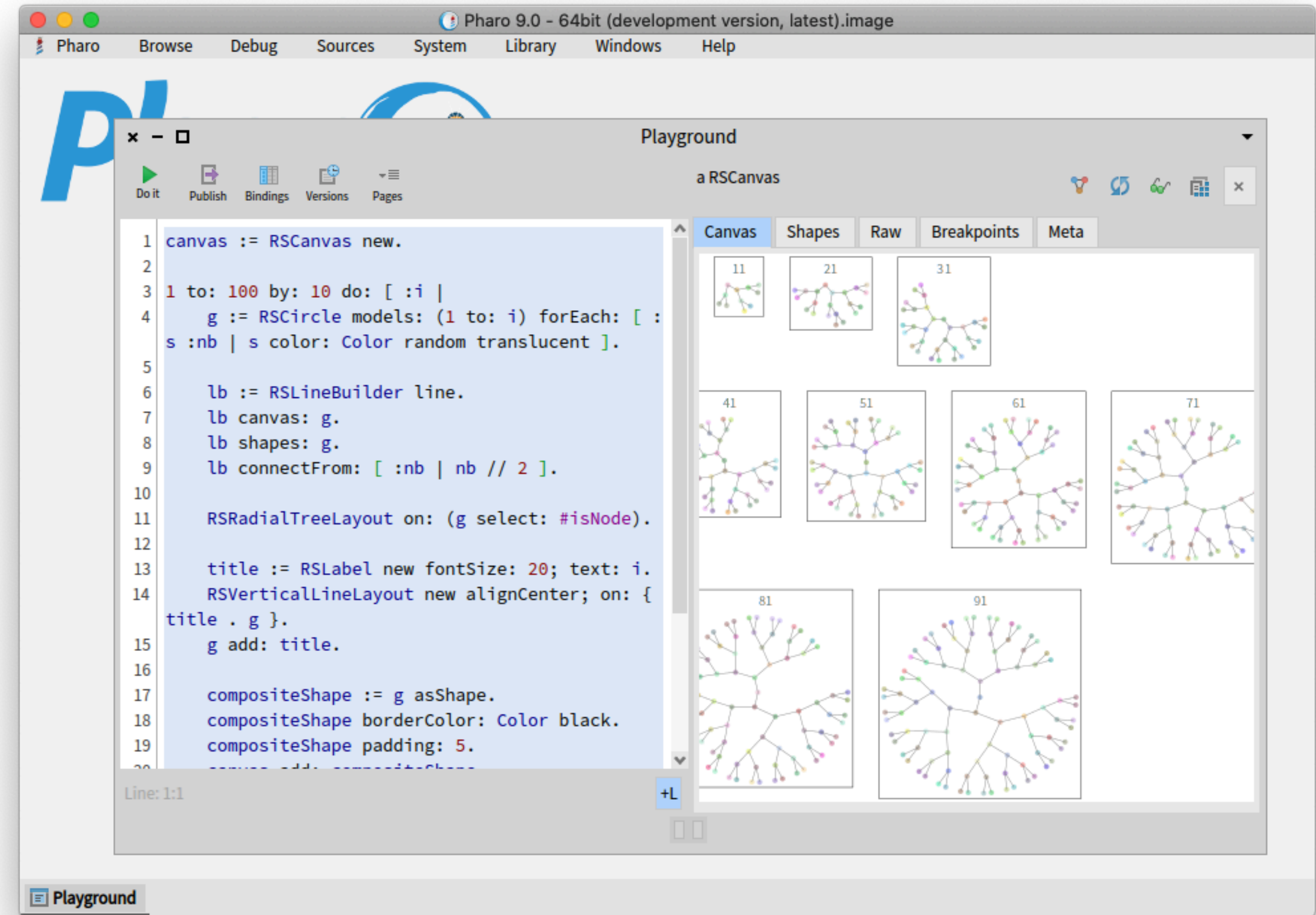
New Tools in Spec2 Playground



The screenshot shows the Pharo 9.0 Playground window. The code editor contains the expression `42 factorial`. The variable inspector shows the following data:

Variable	Value
self	14050061177528798985431
Σ 1	0
Σ 2	0
Σ 3	0
Σ 4	0
Σ 5	128
Σ 6	144
Σ 7	156
Σ 8	104
Σ 9	91
Σ 10	243
Σ 11	189

The bottom of the window shows the current line of code: `Line: 1:13`.



The screenshot shows the Pharo 9.0 Playground window with a visualization of a radial tree layout. The code editor contains the following code:

```
1 canvas := RSCanvas new.  
2  
3 1 to: 100 by: 10 do: [ :i |  
4   g := RSCircle models: (1 to: i) forEach: [ :  
5     s :nb | s color: Color random translucent ].  
6  
7   lb := RSLineBuilder line.  
8   lb canvas: g.  
9   lb shapes: g.  
10  lb connectFrom: [ :nb | nb // 2 ].  
11  
12  RSRadialTreeLayout on: (g select: #isNode).  
13  
14  title := RSLabel new fontSize: 20; text: i.  
15  RSVerticalLineLayout new alignCenter; on: {  
16    title . g }.  
17  g add: title.  
18  
19  compositeShape := g asShape.  
20  compositeShape borderColor: Color black.  
21  compositeShape padding: 5.  
22  canvas add: compositeShape
```

The visualization shows a grid of 10 radial tree diagrams, each labeled with a number from 11 to 91. The diagrams illustrate the growth of a tree structure as the number of nodes increases. The Playground window also shows the variable inspector and the current line of code: `Line: 1:1`.



More Image Improvements



Refactorings

- New Refactorings
 - Extract setUp method
 - Remove senders of method refactoring
 - Copy package as refactoring
 - Rename package (rename manifest)
 - Merge instance var x in y
 - Move to class side method
 - Create accessors with lazy initialization



Refactorings

- Improved ones
 - Deprecate method (simple version)
 - Deprecate class
 - Extract method refactoring
 - Replace senders by another
 - Rename vars in Traits
 - Convert temporary to instance variable
 - Push up method refactoring
 - Add access to pushUp and pushDown refactorings from source code
 - Permute parameters when add an argument
 - Abstract instance variable (now applies abstract methods when there is a reference to more than one variable in a method)



Dynamic call Rewriting of Deprecated Methods

- Support Automatic Migration
- Deprecated Methods of clients rewritten to the new API
- Running the code or the tests and the API is automatically migrated!
- Systematically used in Pharo 9

Parser Improvements

example

```
| presenter |  
))  
((  
(presenter := SpPresenter new)  
  layout: (SpBoxLayout newVertical  
    add: (presenter newButtonBar  
      add: presenter newButton;  
    )).  
  ^ true.  
  ^ true
```

Pharo 8

example

```
| presenter |  
))  
((  
(presenter := SpPresenter new)  
  layout: (SpBoxLayout newVertical  
    add: (presenter newButtonBar  
      add: presenter newButton;  
    )).  
  ^ true.  
  ^ true
```

Pharo 9

Microdown Comments & Renderer

A screenshot of the Pharo IDE. The top part shows the class browser for 'MicroDownParser'. The left pane shows a package tree with 'Parser' selected. The middle pane shows the class hierarchy: 'MicroDownParser' (selected), 'MicParsingError', 'MicInlineSplitterOld', 'MicInlineSplitter', and 'MicInlineEmphasisProcessor'. The right pane shows the 'instance side' of the class, listing methods like 'accessing', 'initialization', 'markups', 'node creation', and 'parsing'. Below the browser is a toolbar with radio buttons for 'All Packages', 'Scoped View', 'Flat', 'Hier.', 'Inst. side', 'Class side', 'Methods', and 'Vars'. The main editor area shows three tabs: '? Comment', 'MicroDownPars', and '+ Inst. side methc'. The 'Comment' tab is active, displaying rendered HTML code:

```
Raw for your other code (inline) >>>> {{ some code }}  
  
Link >>>> [link's name](url|key1=value1&key2=value2)  
  
Figure >>>> ![figure's name](url|key1=value1&key2=value2)  
  
![Pharo logo](https://files.pharo.org/media/logo/logo.png)  
produces
```

At the bottom of the editor, the word 'Pharo' is written in a large, blue, 3D-style font, with a small lighthouse icon integrated into the letter 'o'.



Fluid Class Syntax

```
Object << #ObservablePoint
  trait: TObservable;
  slots: {
    |   #x => ObservableSlot .
      #y };
  tag: 'Observable';
  package: 'VariablesLibrary-Tests'
```

```
ProtoObject << #Object
  sharedVariables: { #DependentsFields };
  tag: 'Objects';
  package: 'Kernel'
```

```
Array << #WeakArray
  layout: WeakLayout;
  sharedVariables: { #FinalizationProcess . #FinalizationSemaphore . #FinalizationDependents .
#FinalizationLock };
  tag: 'Base';
  package: 'Collections-Weak'
```




Fluid Class Syntax

```
Object << #ObservablePoint
  trait: TObservable;
  slots: {
    |   #x => ObservableSlot .
      #y };
  tag: 'Observable';
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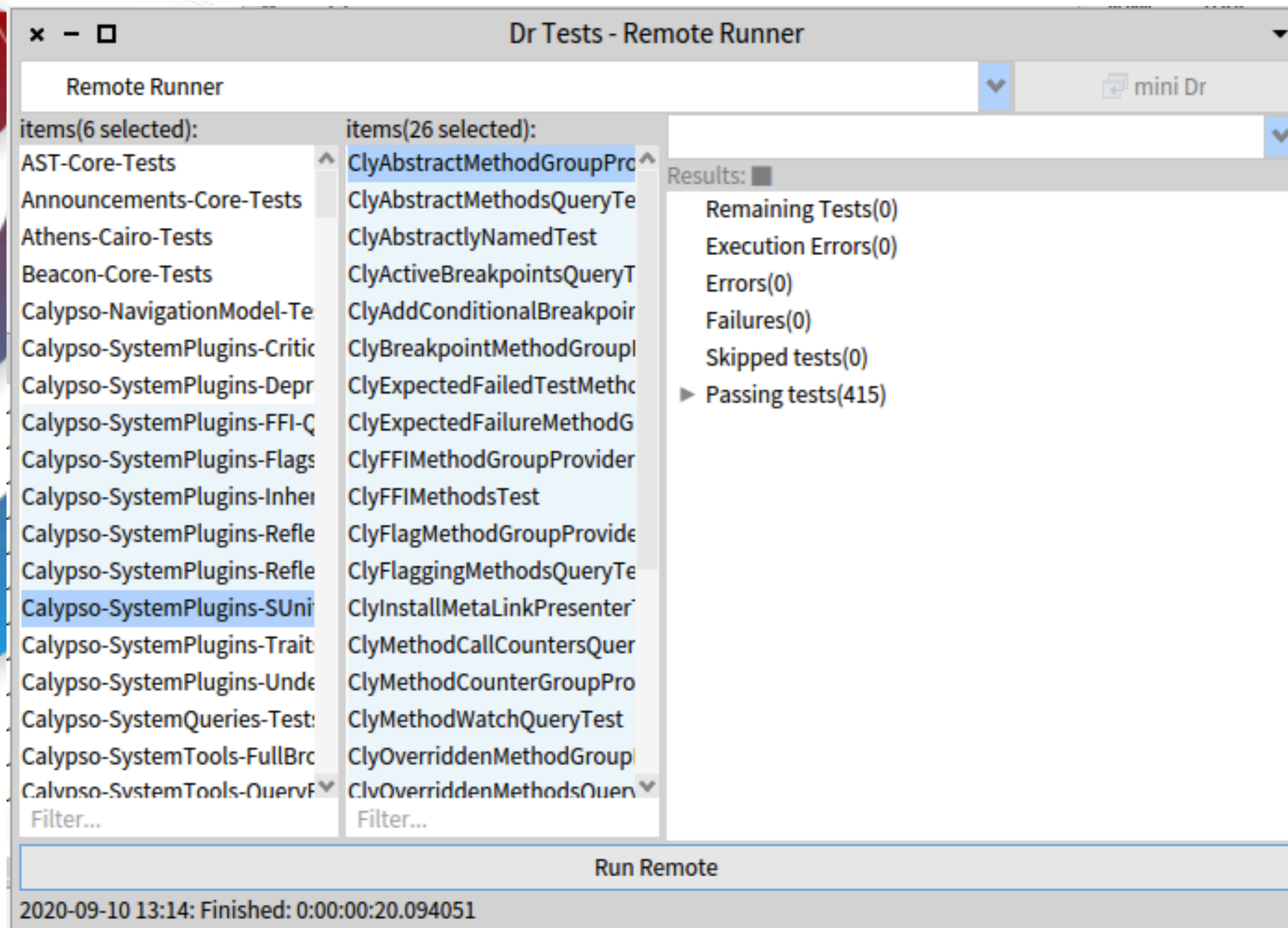
```
Array << #WeakArray
  layout: WeakLayout;
  sharedVariables: { #FinalizationProcess . #FinalizationSemaphore . #FinalizationDependents .
  #FinalizationLock };
  tag: 'Base';
  package: 'Collections-Weak'
```

Decided in ESUG'17

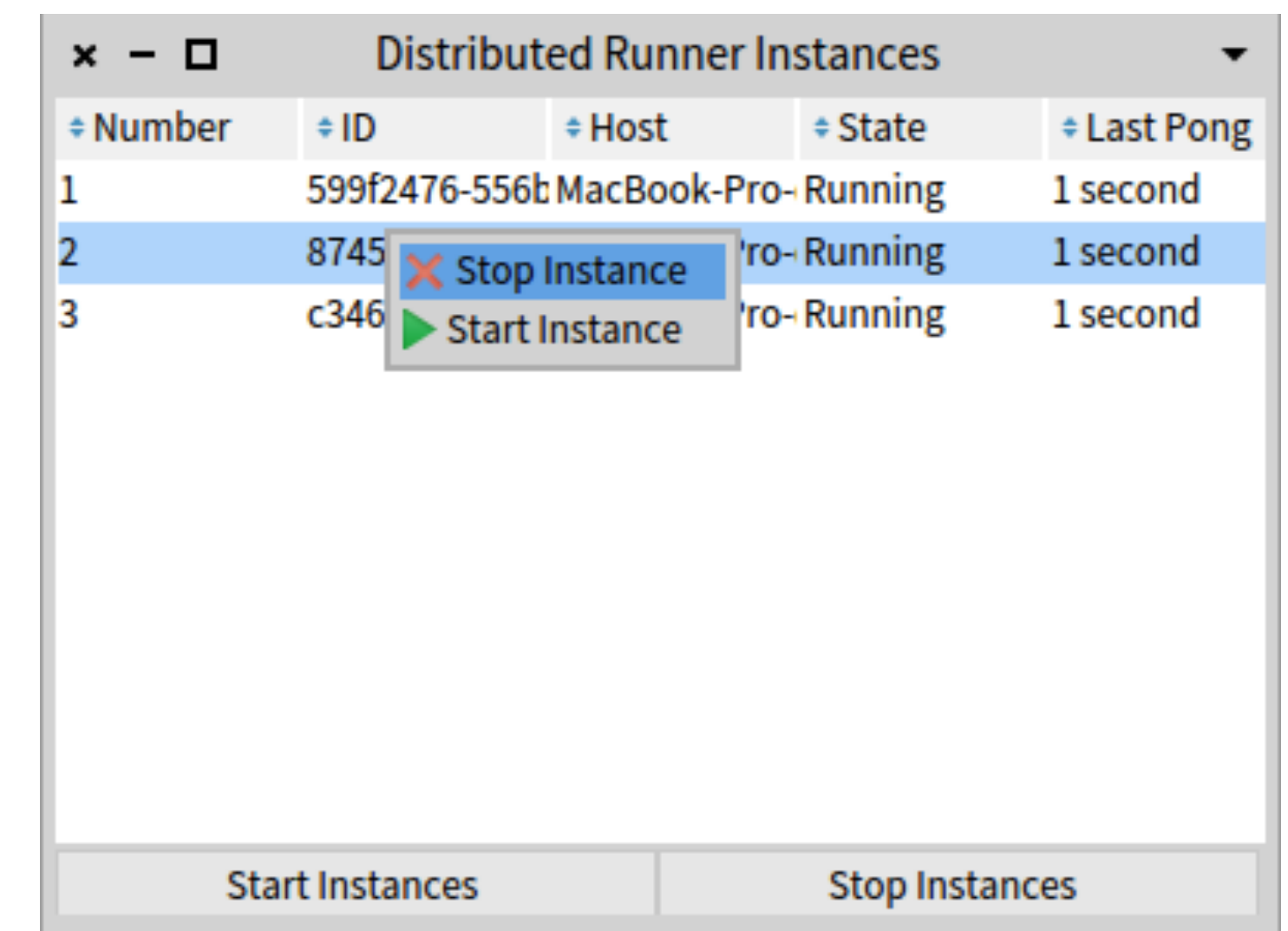
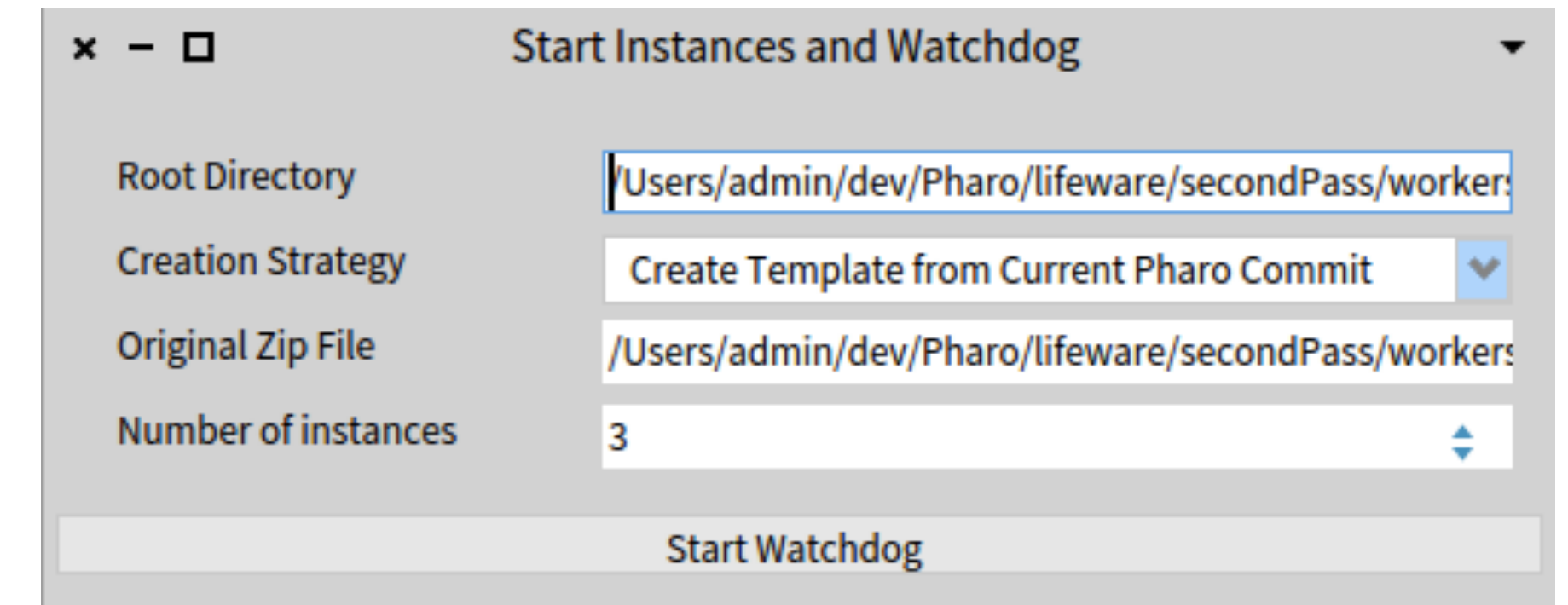
Preview in Pharo 9

Default in Pharo 10

Distributed Test Runner



Integration with Dr. Test



Controlling Instances



Image Status

Compiler Improvements

- Unifying objects variables into a single Hierarchy (Done)
- Improved Semantic Analysis (Done)
 - use Class and the Environment to lookup the variables
 - use Variable Hierarchy to model variables for name analysis.
- Improved AST Visitor (Done)
- Pragma lookup speed-up (Done)
- Compiler Speed Improvements (Done)



Image Status - Other Improvements

- Sista Bytecodes w/ Full Block Closures (Done)
- Memory Management Configuration (Done)
- Integration with Windows (Done)
- Roassal3 Integrated (Done)



Image Status

Other Big Goals

- .NET: FFI / UI Embedding Experiment (First Stage done)
- Fluid Class Parser (First Stage done)
- Image Distributions - Optional Project Loader (Delayed)
- Distributed Test Runner (First Stage done)
- Debugger Backend Improvements (Done)
- High DPI support / Scalling (Ongoing)
- Implementing World renderers to use Idle VM (ToDo)



Pharo Promotion

- Mooc with Pharo 8:
 - New 74 videos in French and English
 - New session in November
 - Everything in Youtube
- Pharo Master Class (INRIA Academy / INRIA Chile)
 - 100+ participants
- Pharo By Example - Updated Edition

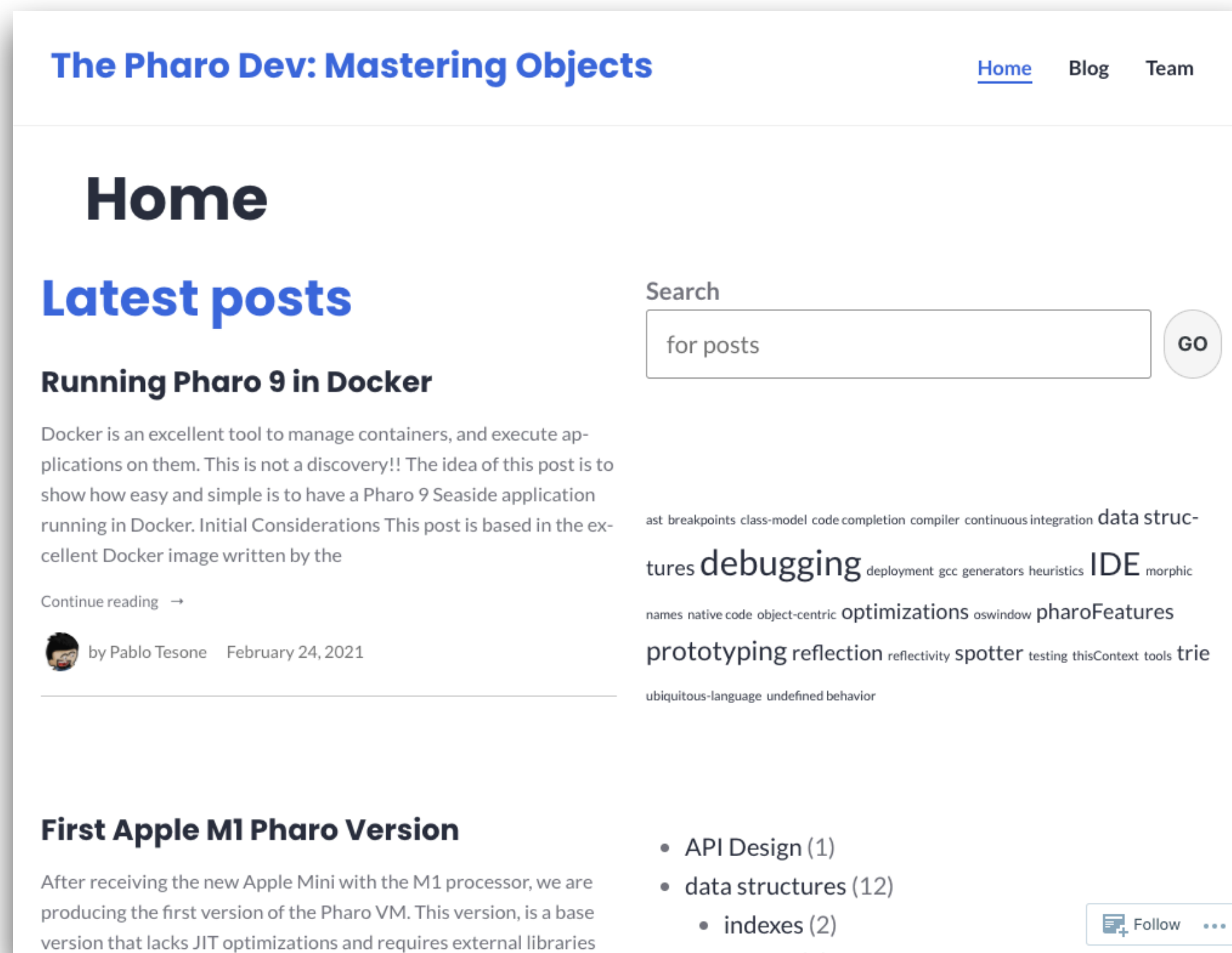


Pharo Promotion

- Presence in Virtual FOSDEM 2021
 - <https://stands.fosdem.org/stands/pharo/>
 - Preparing Videos
 - Static Content
- Organising Existing presentations and talks
 - <http://talks.pharo.org/>

Pharo Promotion

- The PharoDev open collaboration blog - <https://thepharo.dev/>



The screenshot shows the homepage of 'The Pharo Dev: Mastering Objects'. The page has a navigation bar with 'Home', 'Blog', and 'Team' links. The main content area is titled 'Home' and 'Latest posts'. The first post is 'Running Pharo 9 in Docker' by Pablo Tesone, dated February 24, 2021. The post text mentions Docker and Pharo 9. Below the post, there are tags for 'API Design (1)', 'data structures (12)', and 'indexes (2)'. A 'Follow' button is visible at the bottom right of the post.

15+ Different Authors

Different subjects & levels

Open to all the community



Pharo Promotion

Books - books.pharo.org

- A large set of new books is arriving with Pharo 90. Documenting many hidden aspects of programming in Pharo:
 - Testing in Pharo
 - Version control in Pharo
 - Calling Foreign Functions with Pharo
 - Pharo with Style
 - Zinc
 - Concurrent Programming in Pharo
 - Commander 2.0
 - Pharo by Example 90 soon out.

Mooc

[Home](#) • [All courses](#) • [Programmation objet immersive en Pharo / Live Object Programming in Pharo](#)

Programmation objet immersive en Pharo / Live Object Programming in Pharo

Thematics

Informatique

Numérique, technologie

Programmation


Cette nouvelle version du Mooc est basée sur **Pharo 8.0**, github, et mise à jour avec 70 nouvelles vidéos.

This new version of the Mooc is based on **Pharo 8.0**, github, and comes with 70 new videos.

Langue / Language

Ce cours est entièrement bilingue français/anglais et sous-titré en français 🇫🇷, anglais 🇬🇧, espagnol 🇪🇸 et japonais 🇯🇵

This course is fully dubbed in french and english
Subtitles in french 🇫🇷, english 🇬🇧, spanish 🇪🇸 and japanese 🇯🇵



Bilateral Contracts

All results are also possible thanks to them



SCHMIDT

Ingenieurbüro für Bauwesen

One Year - Finished



Lifeware

Two Years - Ongoing

Thanks!!!

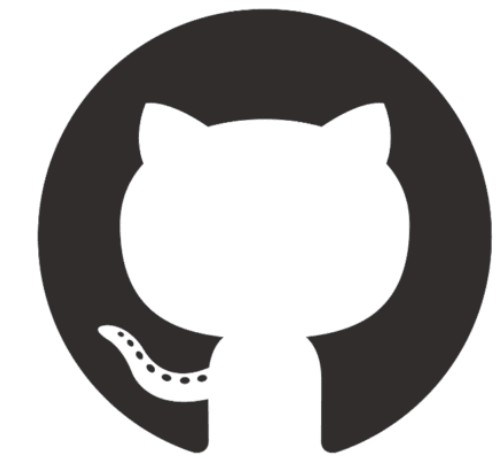


pharo.org



consortium

consortium-adm@pharo.org



[pharo-project/pharo](https://github.com/pharo-project/pharo)



discord.gg/QewZMZa



thepharo.dev

Pharo 9
Now in stabilisation!!!