

Pharo 10

Random bits: the items on the table

Pharo 2021 General Assembly

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Primary goal : Collect your needs



Remember:
The Pharo consortium is there to help your
business



Engineering crew goal : Improve the release cycle



6 months, is that possible ?

- We need to work, things do not happen just because we want
 - We need to adapt our development process to make it possible.
 - We need to adapt tools too.
- **IMPORTANT:** We also need to think on LTS to reduce the adoption effort for ongoing business.



Secondary goal : Improve modularisation



Pharo as a sum of parts ?

- Long term goal : A small core + loadable packages.
- We need to reduce the « entropic coefficient » of Pharo.
- We need to allow customization of images
 - Bootstrap was just the beginning



The following list of items is a dump of ideas
Nothing decided yet
We need your input



Image updates to come

- Migration of all remaining Morphic and old Spec based tools.
 - Calypso is the biggest one, and it will take most of the effort.
- Externalize help (so we can build better documentation and make it available).
- Iceberg needs cherry-picking and multiple source directories.



Virtual Machine

- [~Done] Clean
- [~Done] Ephemeron
- Scorch
- GC



Nice to have

- Bloc for Pharo
- Iteration on tools to improve usage of new elements of Pharo
 - Slots
 - Stateful traits
- Fluid class builder next iteration



External

- Continue the work on PakBot
- Continue the work on Pharo Launcher



About our internal process

- We are often trying new ideas/validations in parallel during the previous iteration
 - Ephemérons
 - Bloc
 - Scorch



Remember:
The Pharo consortium is there to help your
business and growing the community

Contact us:

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