#### Advanced Object-Oriented Design

# **About super**

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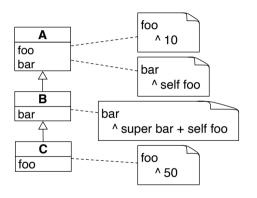




#### Goals

- Sending a message
- Method lookup
- super semantics and the differences with self

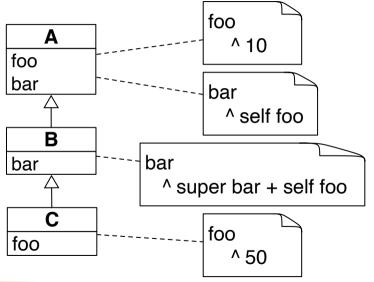
#### Define what super is!



Take 5 min and write the definition of super

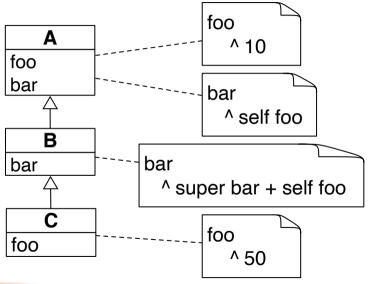
- your definition should have two points:
  - what does super represent?
  - how is a method looked up when a message is sent to super?

## **Challenge yourself with super!**



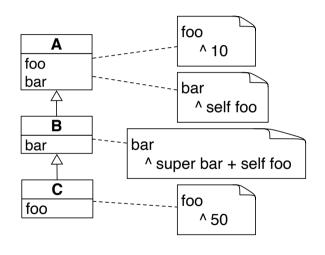
> aA bar ... > aB bar ... > aC bar ...

## **Challenge yourself with super!**



> aA bar 10 > aB bar 20 > aC bar 100

### super changes where the lookup starts



**Evaluation of** aC bar

- 1. aC's class is C
- 2. no method bar in C
- 3. look up in B bar is found
- 4. method bar is executed
- 5. bar is sent to super
- 6. super is aC but lookup starts in A
- 7. bar is found in A and executed
- 8. foo is sent to aC
- 9. foo is found in C

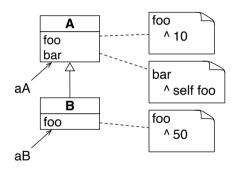
#### super changes where the lookup starts

- super refers to the receiver of the message (just like self)
- The method lookup starts ...... (Take 1 min to fill the dots)

#### super in two sentences

- super refers to the receiver of the message (just like self)
- The method lookup starts in the superclass of the class containing the super expression

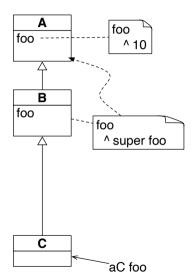
#### self is dynamic



- At compilation time, we don't know
- to which object self points to
- to which foo method bar refers to

Imagine that we load a new subclass C of B and do C new bar, self will be pointing to such instance

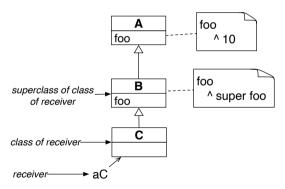
#### super is static



- At compilation-time, we know that B»foo refers to A»foo
- we should look above the class containing the method using super

#### **Even some books got it wrong**

- Wrong definition: super looks for the method in the superclass of the receiver's class
- With this definition, this example would loop forever:



In reality it does not loop, the definition is wrong

#### What you should know

- self always represents the receiver
- super always represents the receiver
- super changes the lookup:
  - a super send starts the lookup in the class above it
- self sends act as a hook: code of subclasses may be invoked (see Lectures for more)

Produced as part of the course on http://www.fun-mooc.fr

#### Advanced Object-Oriented Design and Development with Pharo

A course by S.Ducasse, L. Fabresse, G. Polito, and P. Tesone









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