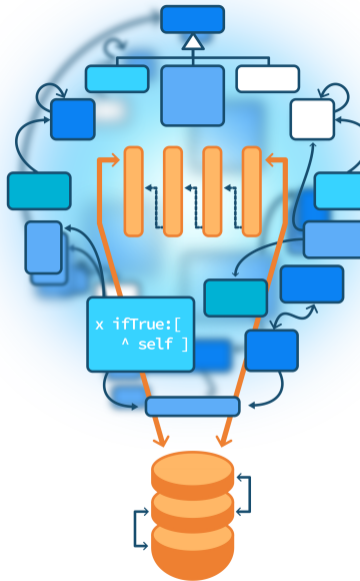


# Class Methods At Work

S.Ducasse, L. Fabresse, G. Polito, and P. Tesone



# What you will learn

- In Pharo, class methods are normal virtual methods
  - methods are looked up dynamically
- Most class methods create new instances
  - but they can be used for other things



# Case study: parsing a string

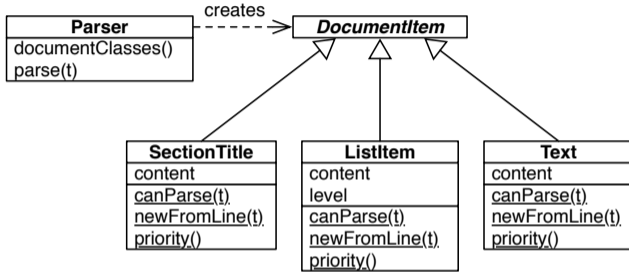
Imagine we want to parse the following string:

```
!Section Title  
- list item  
-- subitem  
  
Any text here
```

and create the corresponding objects.



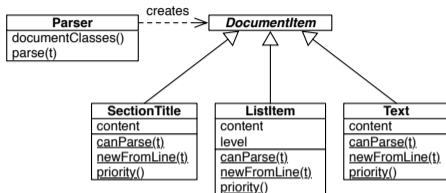
# A possible design



Each DocumentItem subclass knows

- if it can parse a line (`canParse:`)
- how to create an instance of itself (`newFromLine:`)

# Parsing lines



```
Parser >> documentClasses
  ^ DocumentItem allSubclasses
    sorted: [ :class1 :class2 |
              class1 priority < class2 priority ]
```

```
Parser >> parse: line
  self documentClasses
  detect: [ :subclass |
            (subclass canParse: line)
            ifTrue: [ ^ subclass newFromLine: line ] ]
```

# The Pharo command-line interface (CLI)

```
$ pharo Pharo.image eval "10 factorial"  
3628800
```

- it uses the same approach
- each subclass of `CommandLineHandler` processes one type of command
- the correct subclass is selected by sending messages to the class



# The command-line handler

CommandLineHandler class >> handlersFor: arguments

^ self allHandlers

select: [ :handlerClass |  
handlerClass isResponsibleFor: arguments ]

CommandLineHandler class >> allHandlers

^ self allSubclasses

reject: [ :handler | handler isAbstract ]

CommandLineHandler class >> isResponsibleFor: arguments

^ arguments includesSubCommand: self commandName

EvaluateCommandLineHandler class >> commandName

^ 'eval'



# Evaluation

## Pros:

- Modular design
- Extensible

## Cons:

- Checking all subclasses all the times is **costly**
- Do you need such a dynamic behavior?
  - For the command line, each application may define its own commands





# Conclusion

- Classes are objects and can be sent messages
- Method lookup is exactly the same as for all objects:
  - go to the class of the receiver
  - follow inheritance chain
- Pharo makes it easy to iterate over subclasses
  - it enables modular and extensible design
  - but this is **costly**
- Related to the lecture on *Registration*



Produced as part of the course on <http://www.fun-mooc.fr>

# Advanced Object-Oriented Design and Development with Pharo

A course by

S.Ducasse, L. Fabresse, G. Polito, and P. Tesone



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