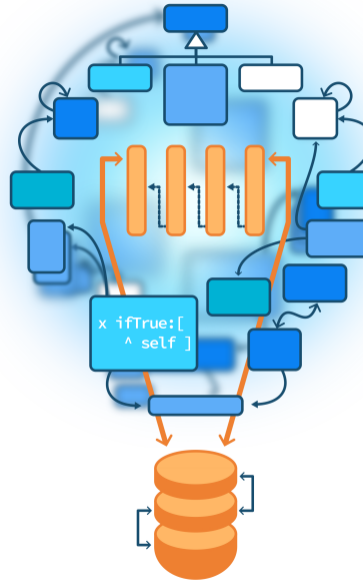


Turning Procedures to Objects

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Goals/Objective

Super basic to say it but

- **Objects are really powerful**
- Basic for behavior reification
- **An example:** Behavior»printHierarchy vs. ClassHierarchyPrinter
 - printHierarchy **is a method**
 - ClassHierarchyPrinter **is a little class**



Printing the hierarchy of class

Rectangle printHierarchy

'ProtoObject #()

Object #()

Rectangle #(#origin #corner)

CharacterBlock #(#stringIndex #text #textLine)'



Coded as...

Behavior >> printHierarchy

"Answer a description containing the names and instance variable names of all of the subclasses and superclasses of the receiver."

```
| aStream index |
```

```
index := 0.
```

```
aStream := (String new: 16) writeStream.
```

```
self allSuperclasses reverseDo:
```

```
[:aClass |
```

```
  aStream crtab: index.
```

```
  index := index + 1.
```

```
  aStream nextPutAll: aClass name.
```

```
  aStream space.
```

```
  aStream print: aClass instVarNames].
```

```
aStream cr.
```

```
self printSubclassesOn: aStream level: index.
```

```
^aStream contents
```

With...

Behavior >> printSubclassesOn: aStream level: level

"As part of the algorithm for printing a description of the receiver, print the subclass on the file stream, aStream, indenting level times."

```
| subclassNames |
aStream crtab: level.
aStream nextPutAll: self name.
aStream space; print: self instVarNames.
self == Class
  ifTrue:
    [aStream crtab: level + 1; nextPutAll: '[ ... all the Metaclasses ... ]'.
     ^self].
subclassNames := self subclasses asSortedCollection:[:c1 :c2| c1 name <= c2 name].
"Print subclasses in alphabetical order"
subclassNames do:
  [:subclass | subclass printSubclassesOn: aStream level: level + 1]
```



Analysis

Pros

- **Procedural** decomposition
- **Simple** (two methods)
- State is passed as arguments



Limits

- **Does not work:**
 - If we need to filter subclasses (RBLintRule printHierarchy)
 - If we need to cut above a given superclass or if a class is from a given package
 - If do not want to see instance variables
 - We end up with **too many** arguments

printSubclassesOn: aStream level: level filtering: aCol cut: above showVariable: bool

- We may not want or **cannot** add state to the domain object
 - here we cannot add state to Behavior just for printing
- We cannot design a fluid API to **configure** the output



Turning it into an object

We can simply do

```
ClassHierarchyPrinter new  
  forClass: Rectangle;  
  doNotShowState;  
  doNotShowSuperclasses
```



A more complex scenario

```
ClassHierarchyPrinter new
  forClass: RNode;
  doNotShowState;
  doNotShowSuperclasses;
  excludedClasses: (RNode withAllSubclasses
    select: [ :each | each name beginsWith: 'RBPatten' ] );
  limitedToClasses: (RNode withAllSubclasses
    select: [:each | each name beginsWith: 'RB'] ).
```



Looking at ClassHierarchyPrinter

```
Object << #ClassHierarchyPrinter
  slots: { #theClass . #excludedClasses . #limitedToClasses . #stream .
  #level . #showSuperclasses . #showState };
  tag: 'ForPharo';
  package: 'Kernel-ExtraUtils'
```

API

- doNotShowState, doNotShowSuperclasses
- limitedToClasses: **to offer specific scope**
- excludedClasses: **to remove unwanted subclasses**
- cr, tab, nextPutAll: **let us have decorations**



DatePrinter vs. Date printOn:

Different date formats

10 Janvier 2023

10 Jan 23

10 / 01 / 2023

10-01-2023

01 / 10 / 2023

- Should printOn: handle all this?
- mmddyyyy, ddmmyyyy support limited scenario
- Printing a date can be the responsibility of a specific object



ZTimestampFormat

The class `ZTimestampFormat` is a nice example of reifying the complex

- I am `ZTimestampFormat`, an implementation of a textual representation for a timestamp, date or time that can be used for formatting or parsing.



ZTimestampFormat

Provides a template to shape the output

```
(ZTimestampFormat fromString: 'SAT, FEB 03 2001 (16:05:06)')  
  format: ZTimestamp now.  
> 'FRI, OCT 28 2022 (06:43:11)'
```



ZTimestampFormat

Another behavior: parsing date according to a template

```
(ZTimestampFormat fromString: '02/03/2001 (16:05:06)')  
  parse: '10/05/2022 (12:01:01)'.  
> 2022-10-05T12:01:01Z
```



Stepping back

- Created **little objects** that can be configured!
- The object holds the **specific state** for its computation
- The API can be extended if needed
- Functionality can be **nicely tested** and packaged in an autonomous manner



Further thought

- Turning a method into an object is the key point of the Command Design pattern
- This is also the case in Visitor
- An object is a **powerful** entity



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