

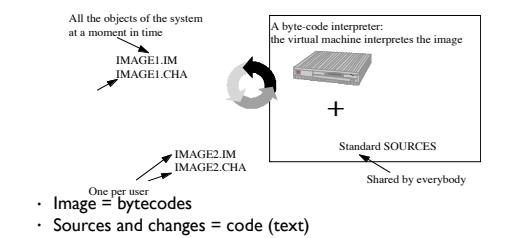
The Squeak Environment

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Smalltalk Run-Time Architecture

- Virtual Machine + Image + Changes and Sources



All the objects of the system at a moment in time
 IMAGE1.IM
 IMAGE1.CHA

A byte-code interpreter: the virtual machine interprets the image

Standard SOURCES

One per user
 IMAGE2.IM
 IMAGE2.CHA

Shared by everybody

- Image = bytecodes
- Sources and changes = code (text)

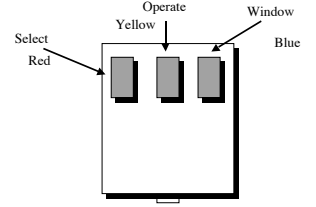
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Runtime Architecture

- The byte-code is in fact translated into native code by a just-in-time compiler.
- The source and the changes are not necessary for interpreting the byte-code, this is just for the development. Normally they are removed for deployment.
- An application can be delivered as some byte-code files that will be executed with a VM. The development image is stripped to remove the unnecessary development components.

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Mouse Semantics



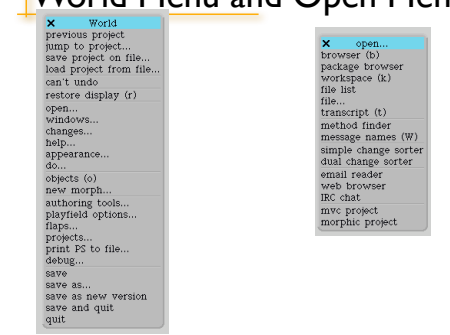
Select Red

Operate Yellow

Window Blue

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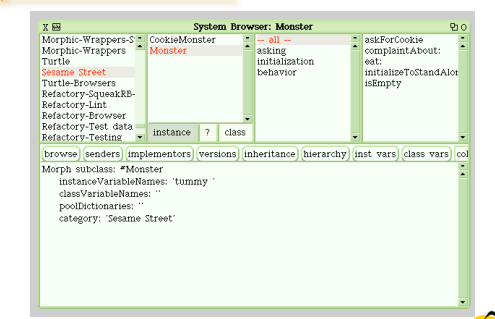
World Menu and Open Menu



- World menu items: previous project, jump to project..., save project on file..., load project from file..., can't undo, restore display (r), open..., windows..., help..., appearance..., do..., objects (o), new morph..., authoring tools..., playfield options..., flaps..., projects..., print PS to file..., debug...
- Open menu items: browser (b), package browser, workspace (k), file list, file..., transcript (t), method finder, message names (W), simple change sorter, dual change sorter, email reader, web browser, IRC chat, mvc project, morptic project

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Browsing a class

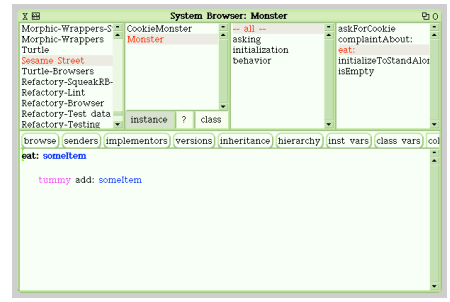


System Browser: Monster

Morph subclass: *Monster
 instanceVariableNames: 'tummy'
 classVariableNames: ''
 poolDictionaries: ''
 category: 'Sesame Street'

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Browsing methods



System Browser: Monster

askForCookie
 complaintAbout:
 ask:
 asking
 initialization
 behavior
 initializeToStandAlone
 isEmpty

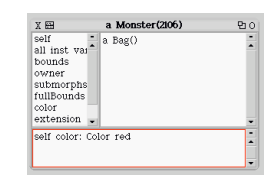
someItem

tummy add: someItem

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Inspector

- To look inside objects
- Violates encapsulation!!!
- Monster new inspect



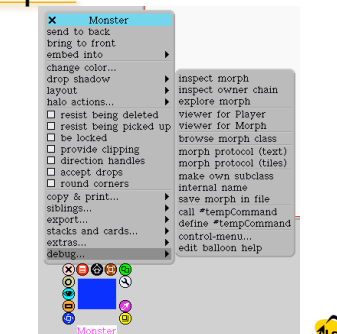
a Monster(2106)

self
 all inst vars
 bounds
 owner
 submorphs
 fullBounds
 color
 extension
 self color: Color red

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Direct Manipulation

- Bring the halo
- Experiment



Monster

send to back
 bring to front
 embed into
 drop shadow
 layout
 halo actions...
 resist being deleted
 resist being picked up
 be locked
 provide clipping
 direction handles
 accept drops
 round corners
 copy & print...
 siblings...
 export...
 stacks and cards...
 extras...
 debug...

inspect morph
 viewer for Player
 explore morph
 explore morph
 viewer for Player
 morph protocol (text)
 morph protocol (tiles)
 make own subclass
 internal name
 save morph in file
 call *tempCommand
 define *tempCommand
 control-menu...
 edit balloon help

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Squeak Map Package Loader

SqueakMap Package Loader (473/473)

Name: Shout
Summary: Syntax highlighting as you type
Author: Tveen
Owner: Andy Tveen <amtwen@hotmail.com>

Description: Syntax highlighting that dynamically changes as you edit a method. After each key stroke (or other change) the code is parsed and the syntax highlighting updated so that it is in sync with the current method source.

Categories: Development tools - *Ask-in development tools for Squeak, License: Squeak3 - The license of Squeak from Apple. The only license we allow for inclusion in base Squeak. Maturity level: Alpha - Useable by daredevils. Probably still full of bugs.* Package group/Non official package - *Just a package for Squeak, no community guarantee. :)* Squeak version/Squeak3.7-gamma - *This is the current moving target of 3.7.*

Published version: 3
Created: 26 June 2004 3:18:44 pm
Homepage: <http://kilans.unibe.ch:8080/shout/>

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Monticello

Monticello Browser

- Package
- Browse
- History
- Changes
- Save
- +Repository
- Open

Monticello (Monticello-v1.182)
 Morphic-Sliderbox (Morphic-Sliderbox-v1.182)
 Refactory (Refactory-v1.3.7.32)
 SDBase (SDBase-v1.55)
 SMLoader (SMLoader-v1.21)
 Service-Base (Service-Base-rr.2)
 Service-RB (Service-RB-rr.9)
 Shout (Shout.3)

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Monticello Change Browser

Snapshot Browser: Shout

stYlerAboutToStyle: aTestStYler
 'set up the compilation class in aTestStYler.
 Answer true if styling should go ahead, false otherwise'
 self showingSource ifFalse: [false].
 aTestStYler classOrMetaclass self select: classOrMetaclass.
 #true

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Repository

HTTP Repository:

MCHttpRepository
 location: 'http://www.squeaksource.com'
 user: 'ducasse'
 password: 'squeak'

Accept(2) Cancel(1)

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SqueakSource

SqueakSource

Home Projects Members Help

Actions
 Synchronization
 Register Member
 Register Project

Authentication
 Login

Home
 Welcome to SqueakSource, the smart Monticello code-repository for Squeak. To get a personal account and create any number of projects to host on our server. You'll immediately have the necessary permissions to create and manage your account, projects and versions. Detailed instructions are found on the Help page.

This service is brought to you for free: it is hosted on a Salsas server that is backed up daily, sure that you have proper backups and note that we cannot give any accessibility guarantee wish you can set up your own SqueakSource server. It is self-hosted and can be downloaded for free.

Please report any problems or suggestions to the Squeak Mailing-List. Enjoy!

Statistics
Members (123)
 Recently Joined: Jeff Sparkes, Bernd Eckardt, Luc Fabresse, ...
 Most Active: Lex Spoon, Hernán Tylim, Samuel Tardieu, ...

Projects (111)

Changes Menu...Recently logged files

- Everything you do is recorded

changes...

- file out current change set
- create new change set...
- browse changed methods
- check change set for slips
- simple change sorter
- dual change sorter
- find a change sorter (C)
- browse recent submissions
- find recent submissions (R)
- recently logged changes...
- recent log file...
- save world as morph file
- isolate changes of this project

Browse as far back as...

```
QUIT----- (11 October 2002 9:57:01 pm) Squeak3.2.image
SNAPSHOT----- (11 October 2002 2:23:50 pm) Squeak3.2.image
QUIT----- (06 July 2002 11:28:15 pm) Squeak3.2.image
QUIT----- (06 July 2002 11:26 pm) Squeak3.2.image
SNAPSHOT----- (06 July 2002 3:45:19 pm) Squeak3.2.image
QUIT----- (11 July 2002 6:39:30 pm) Squeak3.2.image
```

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ChangeSorter: to sort your changes

Change Set
 make changes go to me (m)
 new change set... (n)
 find... (f)
 show category... (s)
 select change set...
 rename change set (r)
 file out (o)
 mail to list
 browse methods (b)
 browse change set (B)
 copy all to other side (C)
 submerge into other side
 subtract other side
 add preamble (p)
 add postscript...
 category functions...
 destroy change set (x)
 more...

Changes go to "Sesame"

- MW-base
- MCHTTPRepository
- Monitor
- Sesame
- Squeak in 3D
- Squeak and the Internet
- complaintAbout:
- eat:
- initializeToStandAlone
- isEmpty
- linkForCookie
- fillInTheBlank request: 'Give me cookie!!! (please)'

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Cool Packages to Load

- Shout
- Refactoring Browser
- eCompletion

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Change your Mind

Everything you do is recorded !!
 So try and learn how to recover your code

You are smart so
 Experiment,
 Learn for you, browse,
 educate your taste (not all Squeak code is good)
 Be aggressive, ***all*** the code is there

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